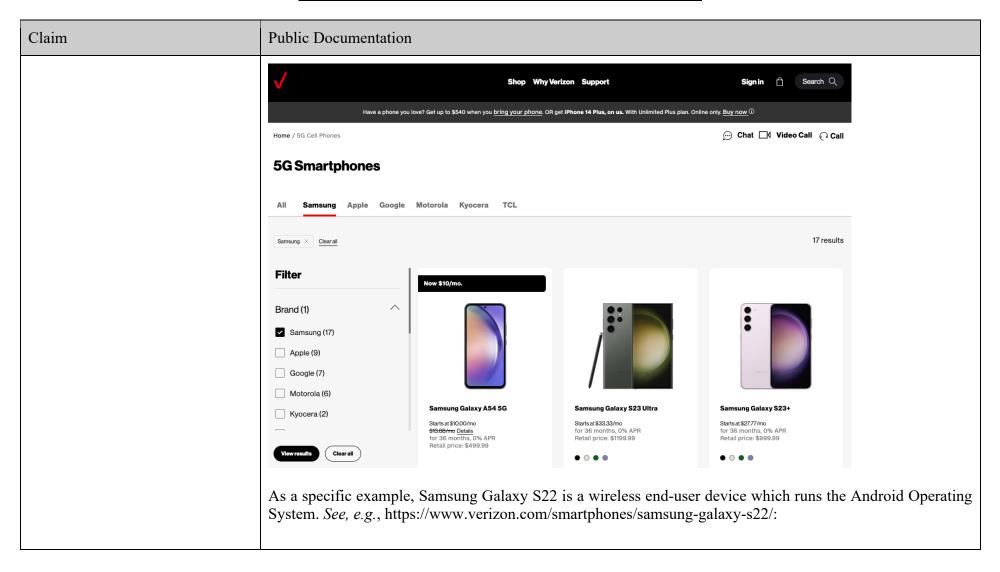
# EXHIBIT 7

#### Exhibit B - U.S. Patent No. 8,589,541 ("'541 Patent")

Accused Instrumentalities: smartphones, basic phones, tablets, laptops, and hotspot devices sold (including those sold in bundles with data plans) or used by Verizon and all versions and variations thereof ("Accused Instrumentalities") since the issuance of U.S. Pat. No. 8,589,541 (the "Asserted Patent").

#### Claim 1

Claim	Public Documentation
[1a] A non-transitory computer- readable storage medium storing machine-executable instructions that, when executed by one or	The Accused Instrumentalities include "A non-transitory computer-readable storage medium storing machine-executable instructions that, when executed by one or more processors of a wireless end-user device, cause the one or more processors to."
more processors of a wireless end- user device, cause the one or more processors to:	For example, Verizon sells and uses devices described by Verizon's website below (e.g., devices made by Samsung, Apple, Motorola, Google, and Kyocera). These devices constitute a wireless end-user device as described in claim 1. <i>See</i> , <i>e.g.</i> : https://www.verizon.com/shop/online/5g-cell-phones/samsung/:



Performance	
Bluetooth Y, BT 5.2	
Processor Snapdragon 8 Gen 1 Mobile Platform, Octa-Core, 2.99GHz, 2.4GHz, 1.7GHz	
Storage 128GB/256GB (ROM) + 8GB (RAM)	
OS Android 12 (S OS)	
Expandable Memory No	
Hotspot Y, (3G : 5 devices, 4G/5G : 10 devices)	
Security Fingerprint, face lock	
Page 3 of 205	

Claim	Public Documentation	
	Verizon sells smartphones on <a href="https://www.verizon.com/smartphones">https://www.verizon.com/smartphones</a> .  Verizon sells "basic" phones on <a href="https://www.verizon.com/basic-phones">https://www.verizon.com/basic-phones</a> .  Verizon sells hotspot devices on <a href="https://www.verizon.com/internet-devices">https://www.verizon.com/internet-devices</a> .  Verizon sells laptops and tablets on <a href="https://www.verizon.com/tablets">https://www.verizon.com/tablets</a> .  For further example, the Samsung Galaxy S22 model is sold or used by Verizon and includes 8GB RAM and either 128GB or 256GB non-removable memory storage, in which control policies for applications are stored.   See, e.g., <a href="https://www.samsung.com/us/smartphones/galaxy-s22/buy/galaxy-s22-128gb-unlocked-sm-s901uz-kaxaa/">https://www.samsung.com/us/smartphones/galaxy-s22/buy/galaxy-s22-128gb-unlocked-sm-s901uz-kaxaa/</a> :	
	Storage	
	Processor Snapdragon 8 Gen 1 Snapdragon 8 Gen 1 Snapdragon 8 Gen 1	
	RAM	
	For further example, the Galaxy S22 has either a Snapdragon (in the United States) or Exynos (in Koarchitecture-based application processor. <i>See, e.g.</i> , <a href="https://www.samsung.com/us/smartphones/galas22/buy/galaxy-s22-128gb-unlocked-sm-s901uzkaxaa/:">https://www.samsung.com/us/smartphones/galas22/buy/galaxy-s22-128gb-unlocked-sm-s901uzkaxaa/:</a>	-
	Snapdragon 8 Gen 1	

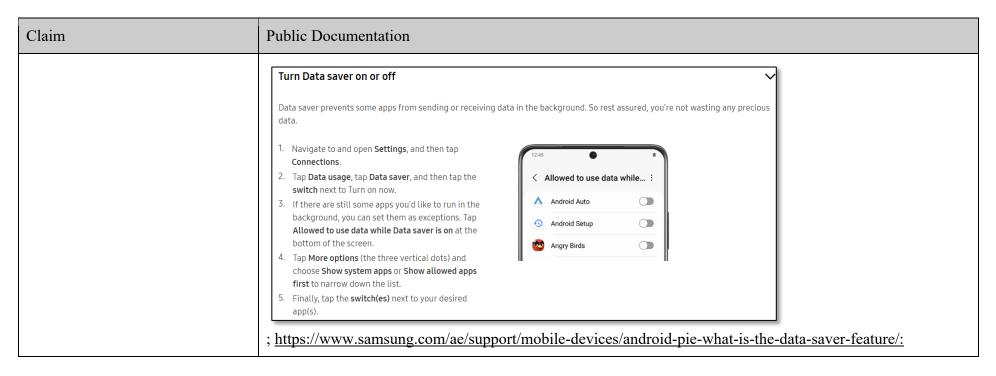
Claim	Public Documentation
	See also, e.g., VZN-HW0000220 (and the Verizon requirements plans/documents referenced therein, as well as similar Verizon Requirement Plan(s), e.g., VZN-HW0177206; VZN-HW0175764; VZN-HW0177547;
	VZN-HW0175706; VZN-HW0176298; VZN-HW0174414; VZN-HW0175852; VZN-HW0175684; VZN-
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	HW0169149; VZN-HW0170627; VZN-HW0170151; VZN-HW0171347).
[1b] identify a service usage activity of the wireless end-user device.	The Accused Instrumentalities "identify a service usage activity of the wireless end-user device, the service usage activity being associated with a first software component of a plurality of software components on the

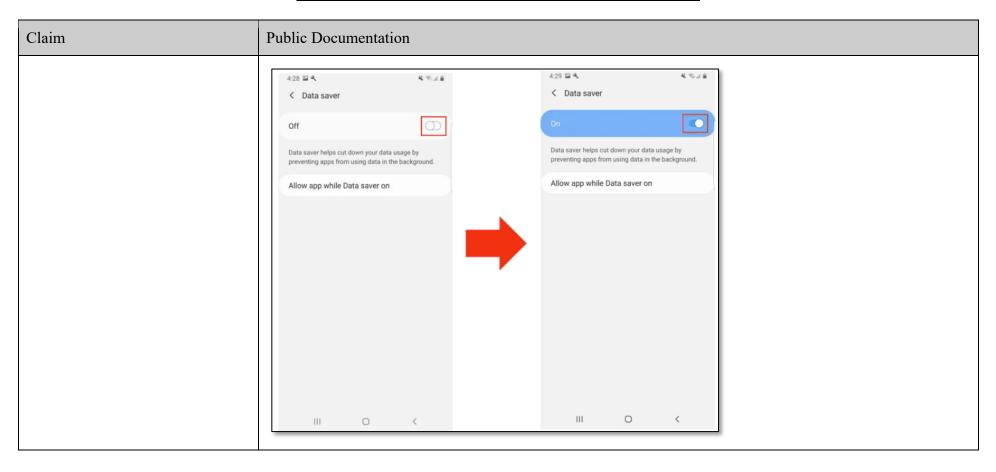
Claim	Public Documentation
the service usage activity being associated with a first software component of a plurality of software components on the wireless enduser device, the service usage activity comprising one or more prospective or successful communications over a wireless network;	wireless end-user device, the service usage activity comprising one or more prospective or successful communications over a wireless network."  For example, Samsung's devices, including the Samsung Galaxy S22, run the Android Operating System, which includes features such as "Data Saver," or "Power Saver," "Doze Mode," "App Standby," "Adaptive Battery," and/or "JobScheduler" features apply to at least some service usage activities associated with a software component comprising prospective or successful communications over a wireless network. See, e.g., https://www.verizon.com/smartphones/samsung-galaxy-s22/:

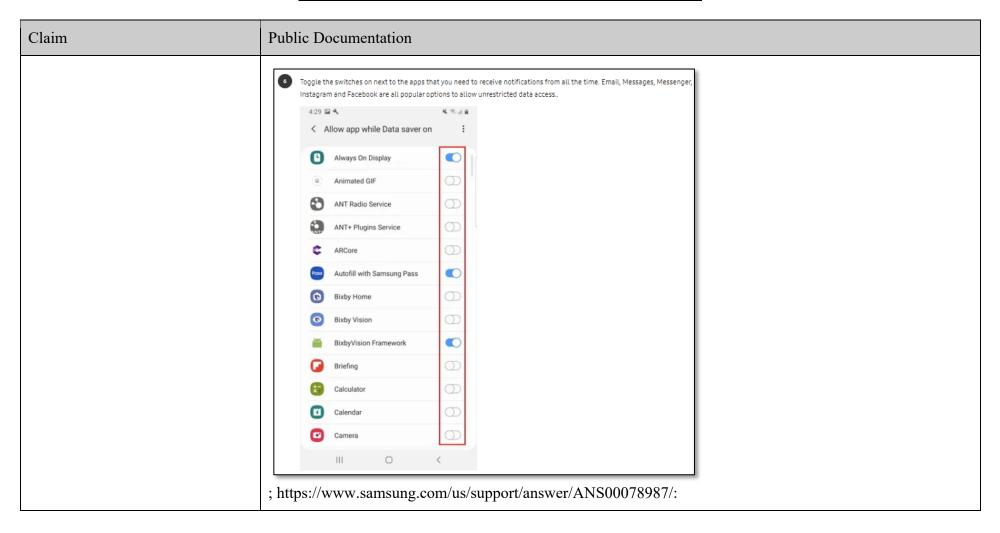
Performance	
Bluetooth Y, BT 5.2	
Processor Snapdragon 8 Gen 1 Mobile Platform, Octa-Core, 2.99GHz, 2.4GHz, 1.7GHz	
Storage 128GB/256GB (ROM) + 8GB (RAM)	
OS Android 12 (S OS)	
Expandable Memory No	
Hotspot Y, (3G : 5 devices, 4G/5G : 10 devices)	
Security Fingerprint, face lock	
Page / of 205	

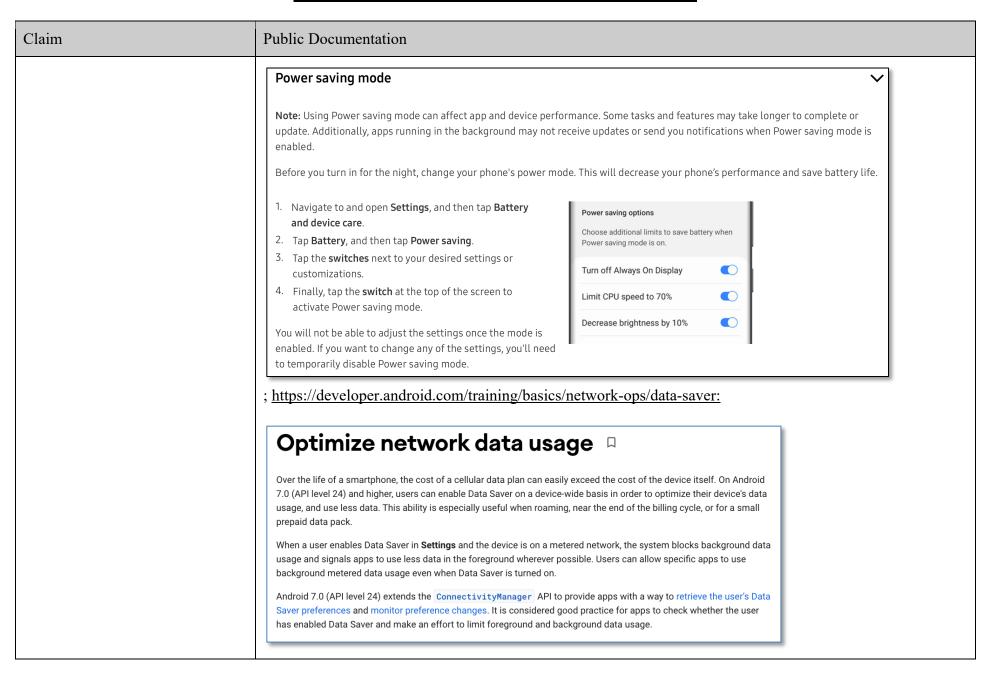
Claim	Public Documentation
	https://www.verizon.com/support/knowledge-base-236117/:
	Samsung Galaxy S21 5G / Galaxy S21 Ultra 5G - Manage Data Usage
	NOTE
	Data usage info provided by the device may differ from actual usage. For data usage info provided by Verizon, refer to the My Verizon website.
	■
	To control data usage on your account, refer to <u>Verizon Smart Family™</u> .
	<ul> <li>1. From a Home screen, swipe up from the center of the display to access the apps screen.</li> <li>→ These instructions only apply to <u>Standard mode</u> and the default <u>Home screen layout</u>.</li> </ul>
	2. Navigate:Settings 0 • Connections.
	3. Tap <b>Data usage</b> then do any of the following:  Turn Data saver off
	a. Tap Data saver.
	b. Tap the Data saver switch to turn on ○ or off ○ .  → Data saver must be turned off to use Mobile Hotspot.
	; <a href="https://www.samsung.com/us/support/answer/ANS00079018/">https://www.samsung.com/us/support/answer/ANS00079018/</a> :

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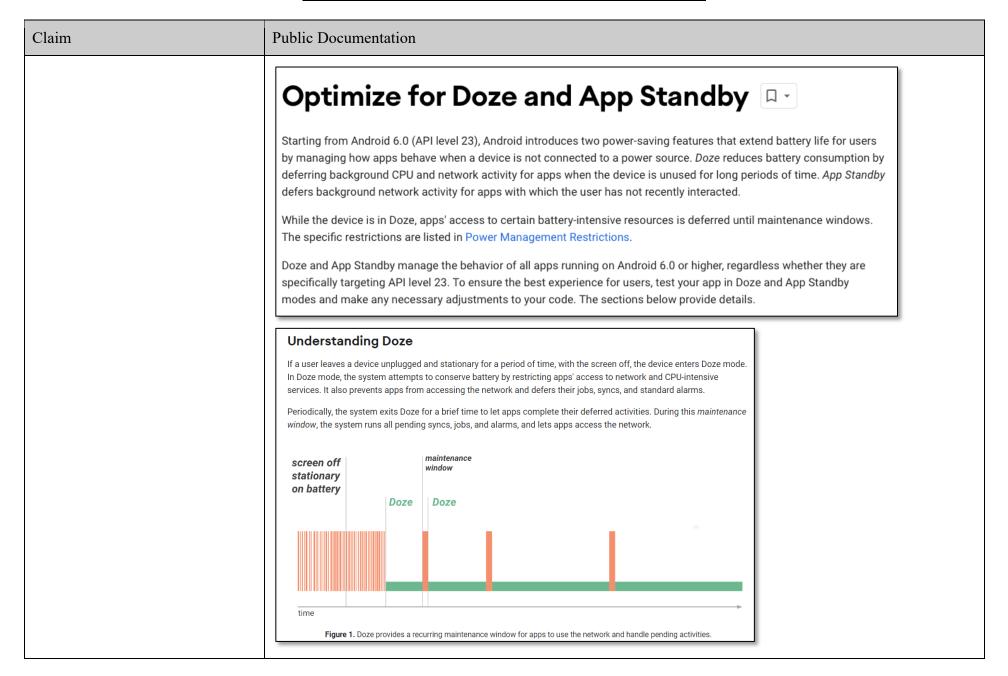






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Claim	Public Documentation
	Check data saver preferences  On Android 7.0 (API level 24) and higher, apps can use the ConnectivityManager API to determine what data usage restrictions are being applied. The getRestrictBackgroundStatus() method returns one of the following values:  RESTRICT_BACKGROUND_STATUS_DISABLED  Data Saver is disabled.  RESTRICT_BACKGROUND_STATUS_ENABLED  The user has enabled Data Saver for this app. Apps should make an effort to limit data usage in the foreground and gracefully handle restrictions to background data usage.  RESTRICT_BACKGROUND_STATUS_WHITELISTED  The user has enabled Data Saver but the app is allowed to bypass it. Apps should still make an effort to limit foreground and background data usage.  Limit data usage whenever the device is connected to a metered network, even if Data Saver is disabled or the app is allowed to bypass it. The following sample code uses ConnectivityManager.isActiveNetworkMetered() and ConnectivityManager.getRestrictBackgroundStatus() to determine how much data the app should use:  https://developer.android.com/training/monitoring-device-state/doze-standby:



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Claim	Public Documentation
	At the conclusion of each maintenance window, the system again enters Doze, suspending network access and deferring jobs, syncs, and alarms. Over time, the system schedules maintenance windows less and less frequently, helping to reduce battery consumption in cases of longer-term inactivity when the device is not connected to a charger.  As soon as the user wakes the device by moving it, turning on the screen, or connecting a charger, the system exits Doze and all apps return to normal activity.
	The Doze restriction on network access is also likely to affect your app, especially if the app relies on real-time messages such as tickles or notifications. If your app requires a persistent connection to the network to receive messages, you should use Firebase Cloud Messaging (FCM) if possible.
	; <a href="https://developer.android.com/topic/performance/appstandby">https://developer.android.com/topic/performance/appstandby</a> :

## App Standby Buckets

Android 9 (API level 28) and higher support **App Standby Buckets**. App Standby Buckets help the system prioritize apps' requests for resources based on how recently and how frequently the apps are used. Based on app usage patterns, each app is placed in one of five priority **buckets**. The system limits the device resources available to each app based on which bucket the app is in.

### **Priority buckets**

The system dynamically assigns each app to a priority bucket, reassigning the apps as needed. The system may rely on a preloaded app that uses machine learning to determine how likely each app is to be used, and assigns apps to the appropriate buckets. If the system app is not present on a device, the system defaults to sorting apps based on how recently they were used. More active apps are assigned to buckets that give the apps higher priority, making more system resources available to the app. In particular, the bucket determines how frequently the app's jobs run, and how often the app can trigger alarms. These restrictions apply only while the device is on battery power; the system does not impose these restrictions on apps while the device is charging.



**Note:** Every manufacturer can set their own criteria for how non-active apps are assigned to buckets. You should not try to influence which bucket your app is assigned to. Instead, focus on making sure your app behaves well in whatever bucket it might be in. Your app can find out what bucket it's currently in by calling <a href="UsageStatsManager.getAppStandbyBucket()">UsageStatsManager.getAppStandbyBucket()</a>.

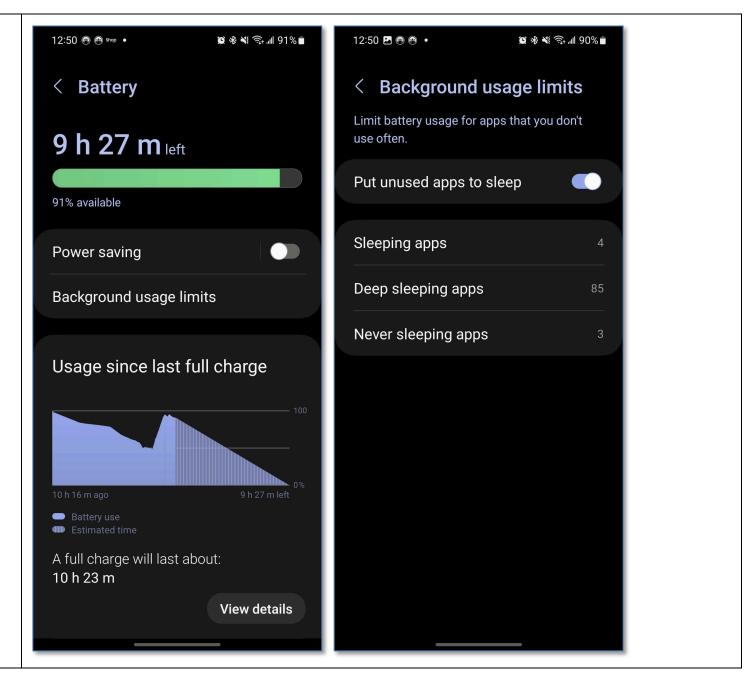
#### The buckets are:

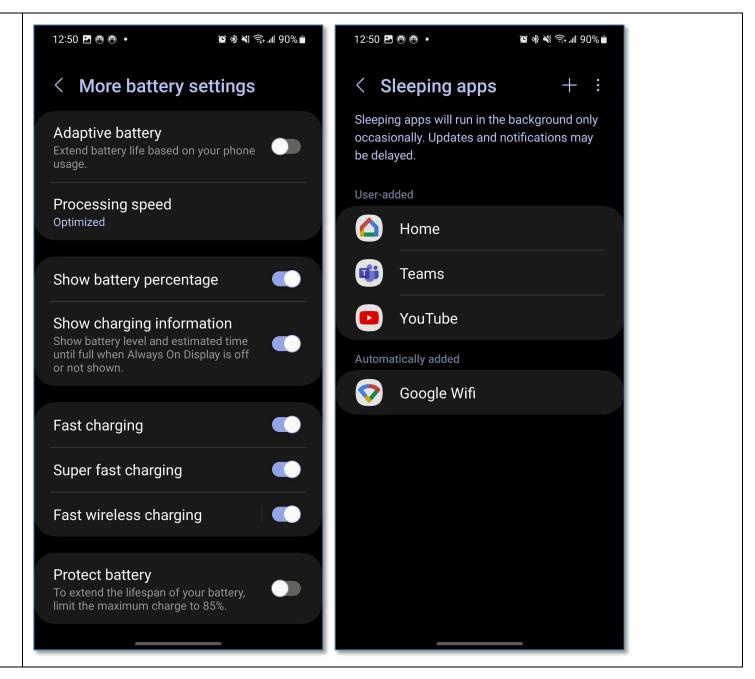
- Active: App is currently being used or was very recently used.
- 2. Working set: App is in regular use.
- 3. Frequent: App is often used, but not every day.
- 4. Rare: App is not frequently used.
- 5. Restricted: App consumes a great deal of system resources, or may exhibit undesirable behavior.

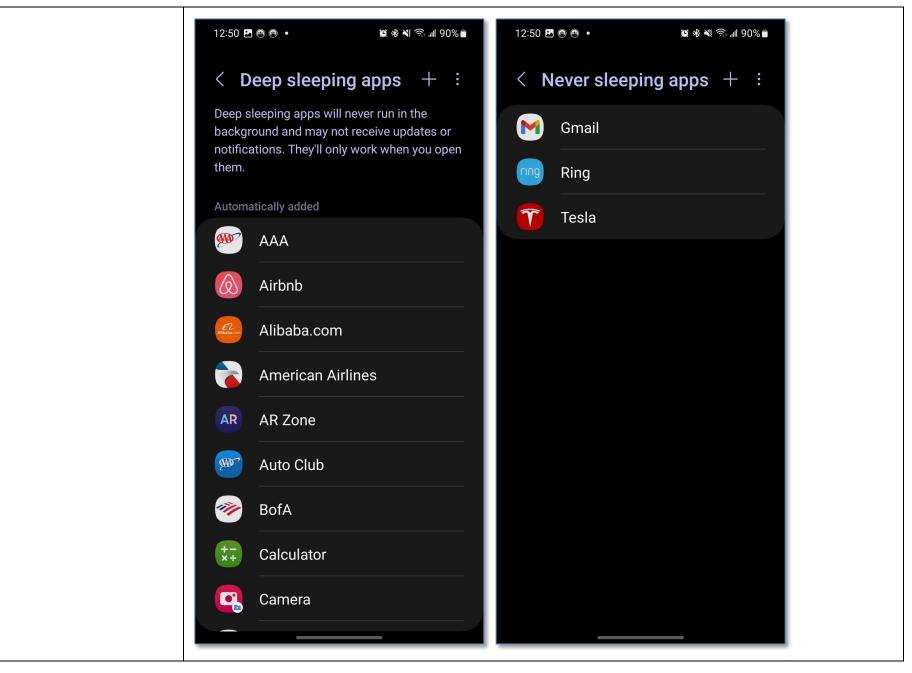
In addition, there's a special **never** bucket for apps that have been installed but have never been run. The system imposes severe restrictions on these apps.

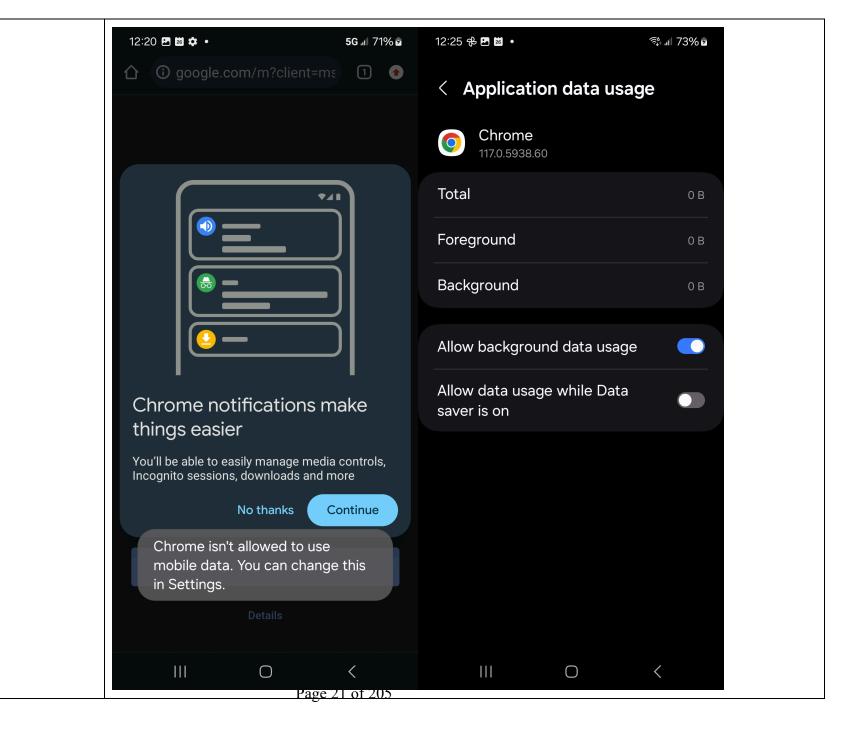
# Case 2:23-cv-00352-JRG-RSP Document 63-6 Filed 05/01/24 Page 18 of 84 PageID #: 1055 HIGHLY CONFIDENTIAL – ATTORNEYS' EYES ONLY

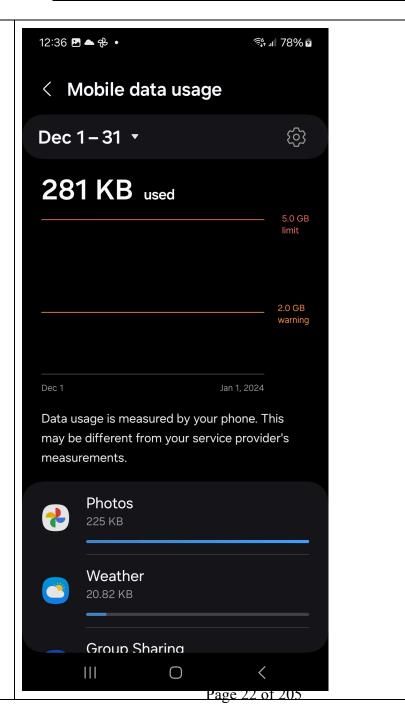
Claim	Public Documentation
	; <a href="https://developer.android.com/topic/performance/background-optimization">https://developer.android.com/topic/performance/background-optimization</a> ; <a href="https://developer.android.com/guide/background/persis-tent">https://developer.android.com/guide/background/persis-tent</a> ; <a href="https://developer.android.com/guide/components/services">https://developer.android.com/guide/components/services</a> ; <a href="https://developer.android.com/guide/components/services">https://developer.android.com/guide/components/services</a> ; <a href="https://developer.android.com/guide/components/services">https://developer.android.com/guide/components/services</a> ; <a href="https://developer.android.com/guide/components/services">https://developer.android.com/guide/components/services</a> ; <a href="https://developer.android.com/guide/topics/media/platform/media-player">https://developer.android.com/guide/topics/media/platform/media-player</a> ; <a href="https://developer.android.com/guide/topics/media-player">https://developer.android.com/guide/topics/media-player</a> ;











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Claim	Public Documentation
	See also, e.g., <a href="https://www.verizon.com/plans/">https://www.verizon.com/business/products/plans/</a> <a href="https://www.verizon.com/plans/international/international-travel/">https://www.verizon.com/plans/international/international-travel/</a> ; <a href="https://www.verizon.com/support/international-travel-faqs/">https://www.verizon.com/support/international-travel-faqs/</a> .
	See also, e.g., VZN-HW0000220 (and the Verizon requirements plans/documents referenced therein, as we as similar Verizon Requirement Plan(s), e.g., VZN-HW0177206; VZN-HW0175764; VZN-HW017754 VZN-HW0175706; VZN-HW0176298; VZN-HW0174414; VZN-HW0175852; VZN-HW0175684; VZN-HW0175706; VZN-HW0175684; VZN-HW0175706; VZN-HW0175684; VZN-HW0175706; VZN-HW0175684; VZN-HW0175706; VZN-HW0175852; VZN-HW0175684; VZN-HW0175706; VZN-HW0175684; VZN-HW0175706; VZN-HW0175684; VZN-HW0175706; VZN-HW0175684; VZN-HW0175706; VZN-HW0175684; VZN-HW0175706; VZN-HW0175706; VZN-HW0175684; VZN-HW0175706; VZN-HW0175706; VZN-HW0175684; VZN-HW0175706; VZN-HW0175684; VZN-HW0175706; VZN-HW0175706; VZN-HW0175706; VZN-HW0175684; VZN-HW0175706; VZN-HW0175
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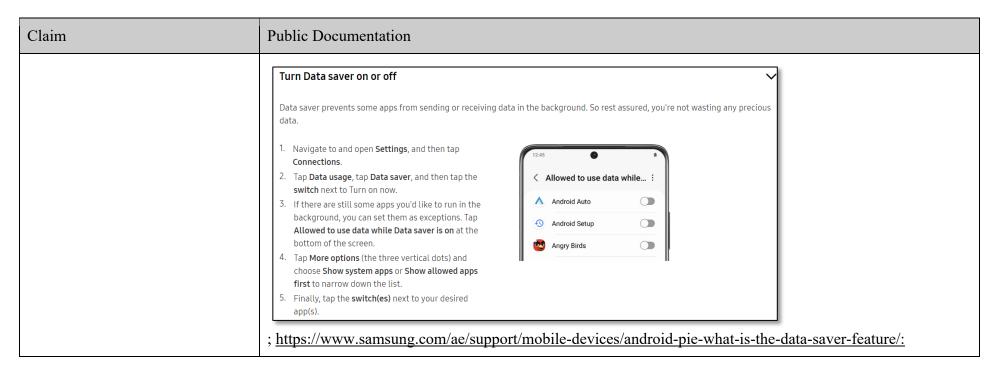
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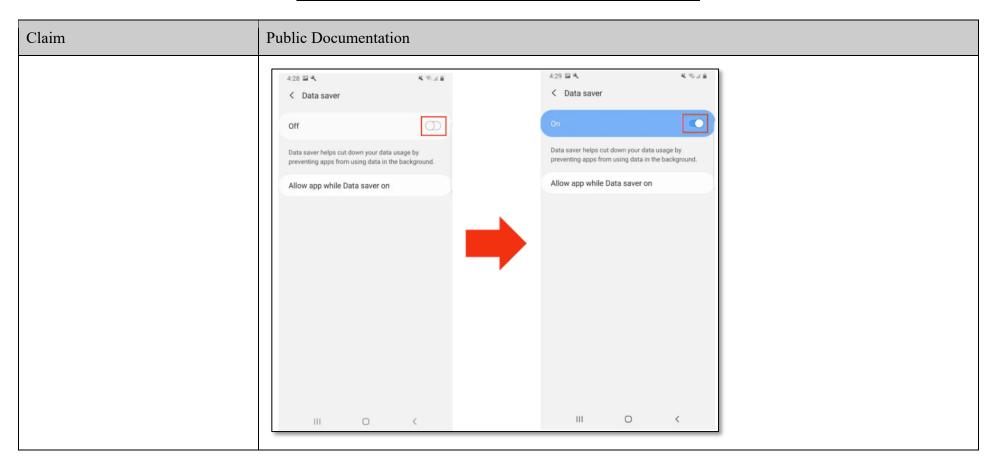
Claim	Public Documentation
	HW0170882; VZN-HW0172312; VZN-HW0171091; VZN-HW0173217; VZN-HW0169926; VZN-HW0169149; VZN-HW0170627; VZN-HW0170151; VZN-HW0171347).
[1c] determine whether the service usage activity comprises a background activity;	The Accused Instrumentalities "determine whether the service usage activity comprises a background activity."  For example, Samsung's devices, including the Samsung Galaxy S22, run the Android Operating System, which includes features such as "Data Saver," or "Power Saver," "Doze Mode," "App Standby," "Adaptive Battery," and/or "JobScheduler" through which the device determines whether the service usage activity comprises background or foreground activity. See, e.g., https://www.verizon.com/smartphones/samsung-galaxy-s22/:

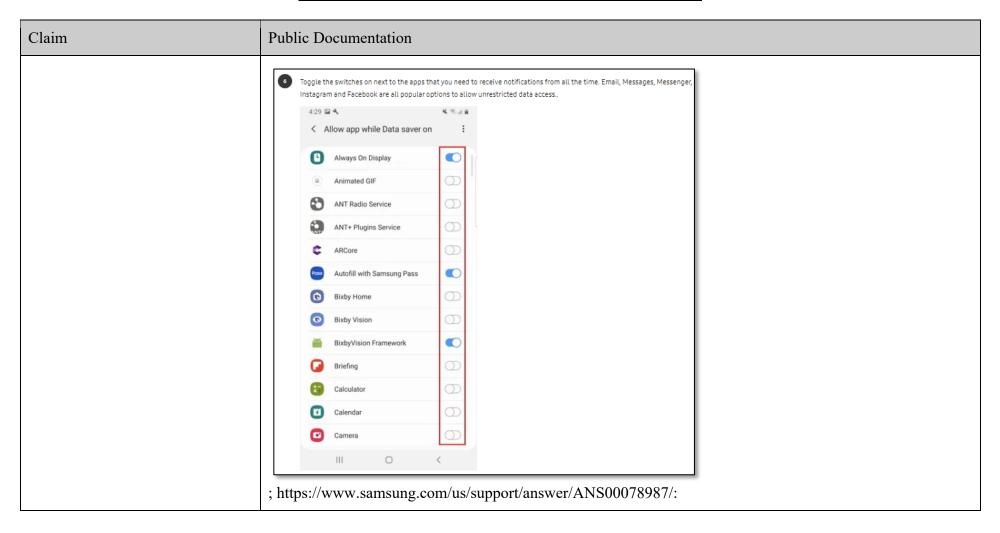
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Bluetooth Y, BT 5.2	
Processor Snapdragon 8 Gen 1 Mobile Platform, Octa-Core, 2.99GHz, 2.4GHz, 1.7GHz	
Storage 128GB/256GB (ROM) + 8GB (RAM)	
OS Android 12 (S OS)	
Expandable Memory No	
Hotspot Y, (3G : 5 devices, 4G/5G : 10 devices)	
Security Fingerprint, face lock	
Page 25 of 205	

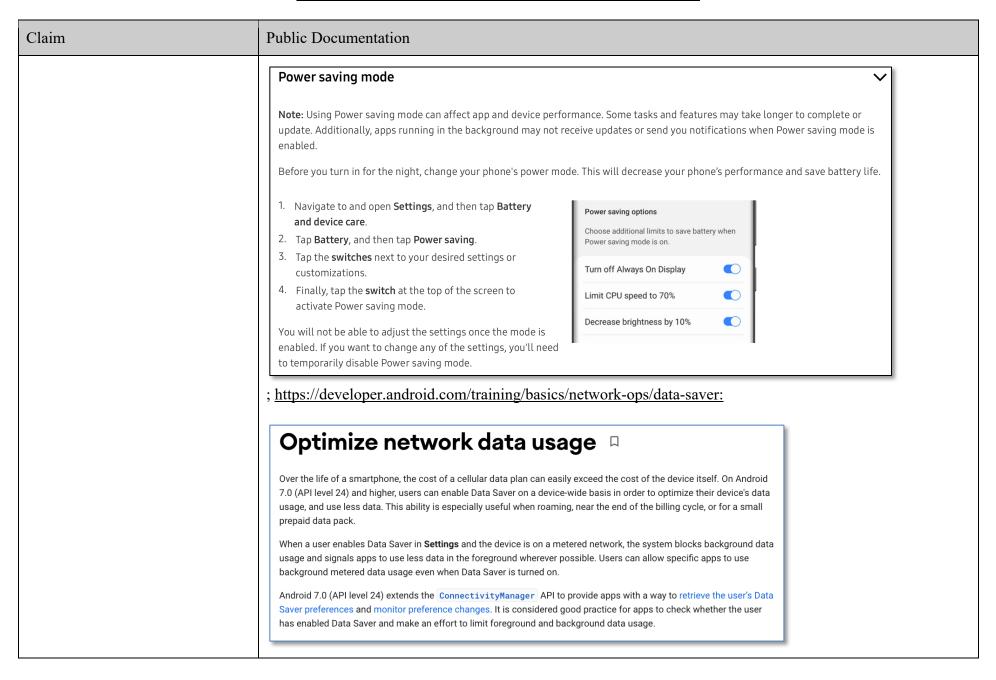
Claim	Public Documentation
	; https://www.verizon.com/support/knowledge-base-236117/:
	Samsung Galaxy S21 5G / Galaxy S21 Ultra 5G - Manage Data Usage
	NOTE  • Data usage info provided by the device may differ from actual usage. For data usage info provided by Verizon, refer to the My Verizon website.
	<ul> <li> ☐ For a better understanding of how data is used, check out this <u>video</u>.</li> <li> To control data usage on your account, refer to <u>Verizon Smart Family™</u>.</li> </ul>
	<ol> <li>From a Home screen, swipe up from the center of the display to access the apps screen.         → These instructions only apply to <u>Standard mode</u> and the default <u>Home screen layout</u>.     </li> <li>Navigate: Settings</li></ol>
	<ul> <li>3. Tap Data usage then do any of the following:</li> <li>• Turn Data saver off</li> <li>a. Tap Data saver.</li> <li>b. Tap the Data saver switch to turn on ○ or off ○ .</li> <li>→ Data saver must be turned off to use Mobile Hotspot.</li> </ul>
	; https://www.samsung.com/us/support/answer/ANS00079018/:

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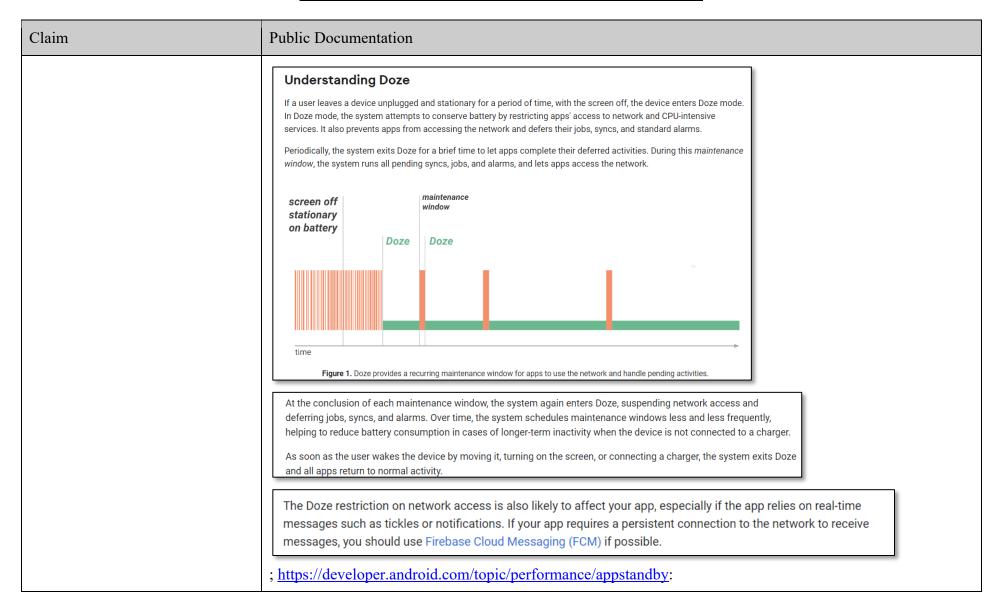






laim	Public Documentation
	Check data saver preferences
	On Android 7.0 (API level 24) and higher, apps can use the ConnectivityManager API to determine what data usage restrictions are being applied. The <a href="mailto:getRestrictBackgroundStatus">getRestrictBackgroundStatus</a> () method returns one of the following values:
	RESTRICT_BACKGROUND_STATUS_DISABLED
	Data Saver is disabled.
	RESTRICT_BACKGROUND_STATUS_ENABLED
	The user has enabled Data Saver for this app. Apps should make an effort to limit data usage in the foreground and gracefully handle restrictions to background data usage.
	RESTRICT_BACKGROUND_STATUS_WHITELISTED
	The user has enabled Data Saver but the app is allowed to bypass it. Apps should still make an effort to limit foreground and background data usage.
	Limit data usage whenever the device is connected to a metered network, even if Data Saver is disabled or the app is allowed to bypass it. The following sample code uses <a href="ConnectivityManager.isActiveNetworkMetered">ConnectivityManager.isActiveNetworkMetered</a> () and <a href="ConnectivityManager.getRestrictBackgroundStatus">ConnectivityManager.getRestrictBackgroundStatus</a> () to determine how much data the app should use:
	; https://developer.android.com/training/monitoring-device-state/doze-standby:
	Optimize for Doze and App Standby 🗔
	Starting from Android 6.0 (API level 23), Android introduces two power-saving features that extend battery life for users by managing how apps behave when a device is not connected to a power source. <i>Doze</i> reduces battery consumption by deferring background CPU and network activity for apps when the device is unused for long periods of time. <i>App Standby</i> defers background network activity for apps with which the user has not recently interacted.
	While the device is in Doze, apps' access to certain battery-intensive resources is deferred until maintenance windows.
	The specific restrictions are listed in Power Management Restrictions.

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## App Standby Buckets

Android 9 (API level 28) and higher support **App Standby Buckets**. App Standby Buckets help the system prioritize apps' requests for resources based on how recently and how frequently the apps are used. Based on app usage patterns, each app is placed in one of five priority **buckets**. The system limits the device resources available to each app based on which bucket the app is in.

### **Priority buckets**

The system dynamically assigns each app to a priority bucket, reassigning the apps as needed. The system may rely on a preloaded app that uses machine learning to determine how likely each app is to be used, and assigns apps to the appropriate buckets. If the system app is not present on a device, the system defaults to sorting apps based on how recently they were used. More active apps are assigned to buckets that give the apps higher priority, making more system resources available to the app. In particular, the bucket determines how frequently the app's jobs run, and how often the app can trigger alarms. These restrictions apply only while the device is on battery power; the system does not impose these restrictions on apps while the device is charging.



**Note:** Every manufacturer can set their own criteria for how non-active apps are assigned to buckets. You should not try to influence which bucket your app is assigned to. Instead, focus on making sure your app behaves well in whatever bucket it might be in. Your app can find out what bucket it's currently in by calling <a href="UsageStatsManager.getAppStandbyBucket()">UsageStatsManager.getAppStandbyBucket()</a>.

#### The buckets are:

- Active: App is currently being used or was very recently used.
- 2. Working set: App is in regular use.
- 3. Frequent: App is often used, but not every day.
- 4. Rare: App is not frequently used.
- 5. Restricted: App consumes a great deal of system resources, or may exhibit undesirable behavior.

In addition, there's a special **never** bucket for apps that have been installed but have never been run. The system imposes severe restrictions on these apps.

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Claim	Public Documentation	
	; <a href="https://developer.android.com/topic/performance/power/power-details;">https://developer.android.com/topic/performance/background-optimization;</a> ; <a href="https://developer.android.com/guide/com/referendroid/app/job/JobScheduler;">https://developer.android.com/guide/background/pershttps://developer.android.com/guide/components/activities/activity-lifecycle;</a> ; <a href="https://developer.android.com/guide/components/activities/activity-lifecycle;">https://developer.android.com/guide/components/activities/process-lifecycle:</a>	
	<ul> <li>1. A foreground process is one that is required for what the user is currently doing. Various application components can cause its containing process to be considered foreground in different ways. A process is considered to be in the foreground if any of the following conditions hold: <ul> <li>It is running an Activity at the top of the screen that the user is interacting with (its onResume()) method has been called).</li> </ul> </li> </ul>	
	<ul> <li>It has a BroadcastReceiver that is currently running (its         BroadcastReceiver.onReceive() method is executing).</li> <li>It has a Service that is currently executing code in one of its callbacks         (Service.onCreate(), Service.onStart(), or Service.onDestroy()).</li> </ul>	
	There will only ever be a few such processes in the system, and these will only be killed as a last resort if memory is so low that not even these processes can continue to run. Generally, at this point, the device has reached a memory paging state, so this action is required in order to keep the user interface responsive.	
	; https://developer.android.com/guide/background:	

Claim	Public Documentation	
	Definition of background work	
	An app is running in the background when both the following conditions are satisfied:	
	None of the app's activities are currently visible to the user.	
	The app isn't running any foreground services that started while an activity from the app was visible to the user.	
	Otherwise, the app is running in the foreground.	
	; https://developer.android.com/guide/components/services;	

## **Types of Services**

These are the three different types of services:

#### Foreground

A foreground service performs some operation that is noticeable to the user. For example, an audio app would use a foreground service to play an audio track. Foreground services must display a Notification. Foreground services continue running even when the user isn't interacting with the app.

When you use a foreground service, you must display a notification so that users are actively aware that the service is running. This notification cannot be dismissed unless the service is either stopped or removed from the foreground.

Learn more about how to configure foreground services in your app.



Note: The WorkManager API offers a flexible way of scheduling tasks, and is able to run these jobs as foreground services if needed. In many cases, using WorkManager is preferable to using foreground services directly.

#### **Background**

A background service performs an operation that isn't directly noticed by the user. For example, if an app used a service to compact its storage, that would usually be a background service.



Note: If your app targets API level 26 or higher, the system imposes <u>restrictions on running background services</u> when the app itself isn't in the foreground. In most situations, for example, you shouldn't access location information from the background. Instead, schedule tasks using WorkManager.

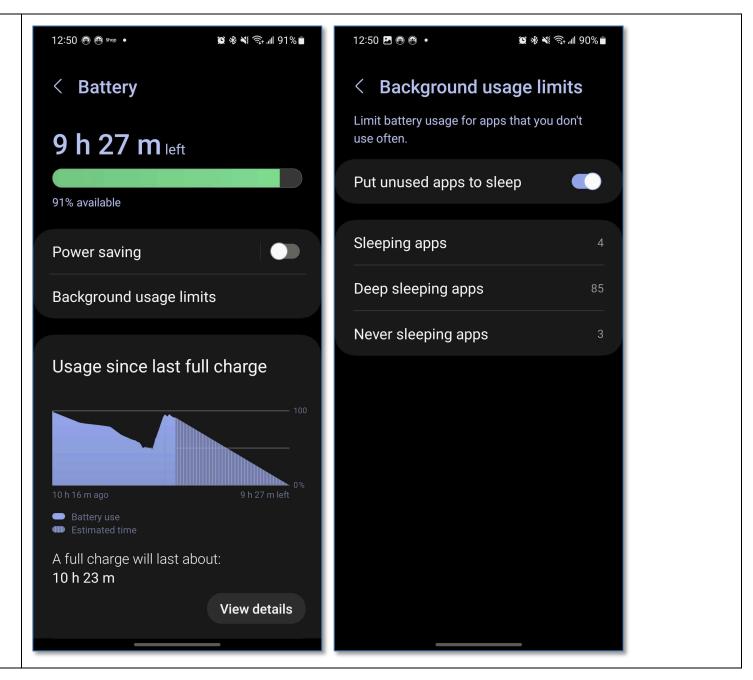
#### Bound

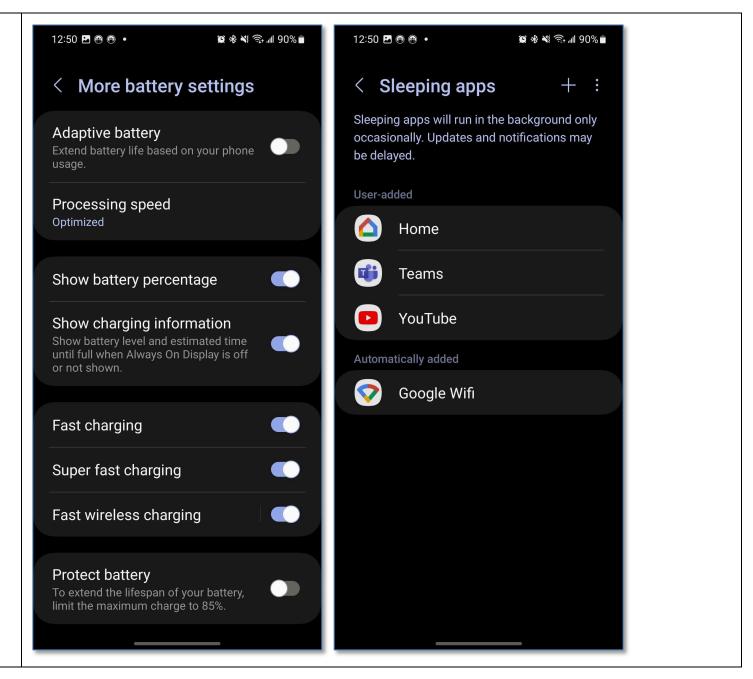
A service is bound when an application component binds to it by calling bindService(). A bound service offers a client-server interface that allows components to interact with the service, send requests, receive results, and even do so across processes with interprocess communication (IPC). A bound service runs only as long as another application component is bound to it. Multiple components can bind to the service at once, but when all of them unbind, the service is destroyed.

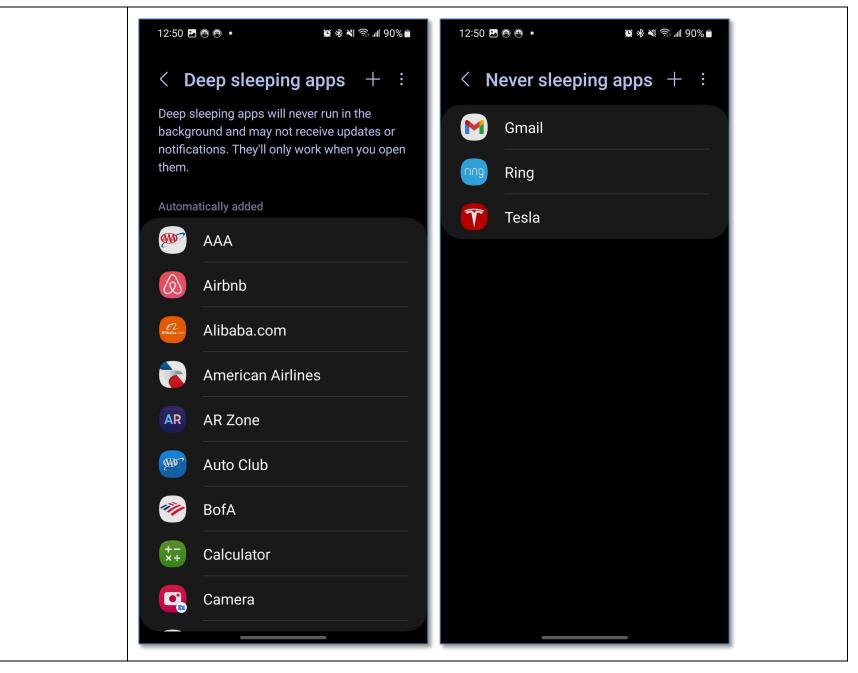
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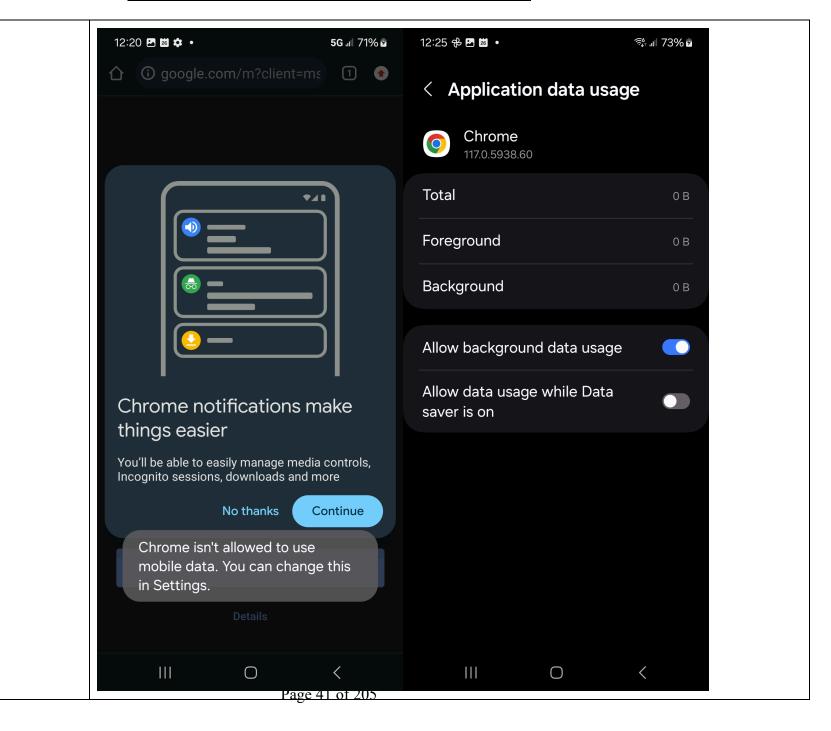
## Case 2:23-cv-00352-JRG-RSP Document 63-6 Filed 05/01/24 Page 38 of 84 PageID #: 1075 HIGHLY CONFIDENTIAL – ATTORNEYS' EYES ONLY

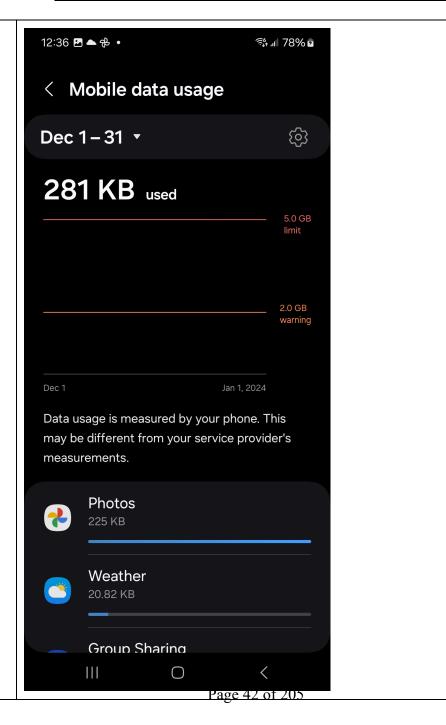
Claim	Public Documentation
	; https://developer.android.com/guide/components/activities/intro-activities; <i>see also</i> the exemplary screenshots below:











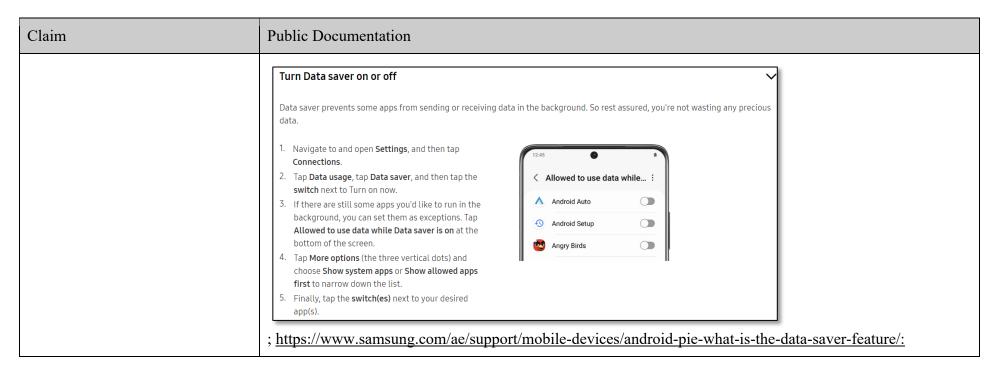
Claim	Public Documentation
	See also, e.g., <a href="https://www.verizon.com/support/data-usage-faqs/">https://www.verizon.com/support/data-usage-faqs/</a> :
	What is indirect or background data usage?
	Indirect data usage occurs in the background, during tasks performed automatically by your device. Some examples of indirect data usage are:
	Automatic backups of pictures or videos
	Software updates
	App content refreshes
	Syncing and location services
	Note: You can adjust these functions in your device Settings.
	See also, e.g., VZN-HW0000220 (and the Verizon requirements plans/documents referenced therein, as well as similar Verizon Requirement Plan(s), e.g., VZN-HW0177206; VZN-HW0175764; VZN-HW0177547; VZN-HW0175706; VZN-HW0176298; VZN-HW0174414; VZN-HW0175852; VZN-HW0175684; VZN-HW0175615; VZN-HW0177896; VZN-HW0174579; VZN-HW0176039; VZN-HW0176619; VZN-HW0175530; VZN-HW0174481; VZN-HW0176225; VZN-HW0174810; VZN-HW0177800; VZN-HW0174672; VZN-HW0175151; VZN-HW0176639; VZN-HW0174543; VZN-HW0175659; VZN-HW0176530; VZN-HW0174593; VZN-HW0178394; VZN-HW0174828; VZN-HW0175450; VZN-HW0176204; VZN-HW0176982; VZN-HW0176005; VZN-HW0175549; VZN-HW0178430; VZN-HW0176958; VZN-HW0178438; VZN-HW0176578; VZN-HW0176348; VZN-HW0175719; VZN-HW0176376; VZN-HW0175638; VZN-HW0173989; VZN-HW0168826; VZN-HW0172610; VZN-HW0170830; VZN-HW0170123; VZN-HW0170020; VZN-HW0176096; VZN-HW0173579; VZN-HW0173579; VZN-HW0170830; VZN-HW0170123; VZN-HW0170020; VZN-HW0176096; VZN-HW0173579; VZN-HW0173579; VZN-HW0170830; VZN-HW0170123; VZN-HW0170020; VZN-HW0176096; VZN-HW0173579; VZN-HW0173579; VZN-HW0170020; VZN-HW0176096; VZN-HW0173579; VZN-HW0176096; VZN-HW0176096; VZN-HW0176096; VZN-HW0176096

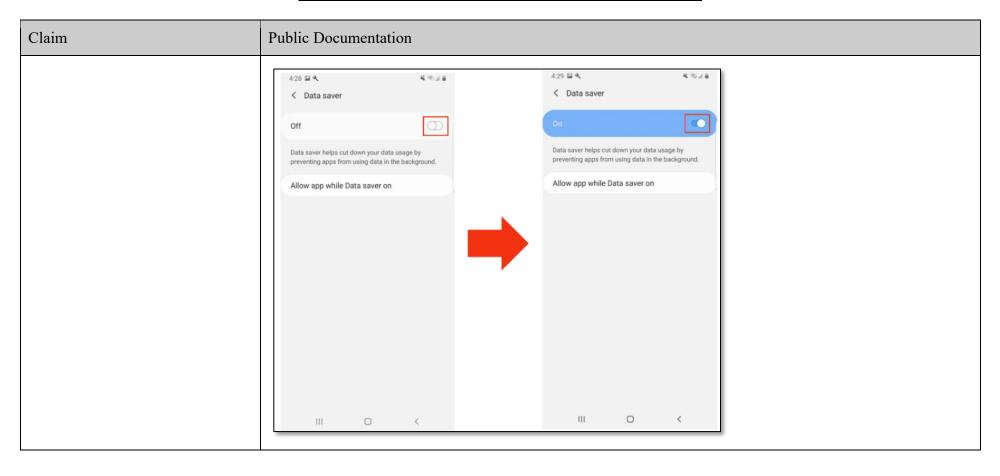
Claim	Public Documentation
	HW0168055;         VZN-HW0173207;         VZN-HW0175801;         VZN-HW0171292;         VZN-HW0176404;         VZN-HW0169708;           HW0169708;         VZN-HW0174711;         VZN-HW0171041;         VZN-HW0168438;         VZN-HW0169144;         VZN-HW0171034;           HW0171034;         VZN-HW0176253;         VZN-HW0168937;         VZN-HW0178208;         VZN-HW0168214;         VZN-HW0177919;           HW0177919;         VZN-HW0177231;         VZN-HW0170855;         VZN-HW0173155;         VZN-HW0169753;         VZN-HW0173388;           HW0175252;         VZN-HW0171269;         VZN-HW0177977;         VZN-HW0170140;         VZN-HW0171240;         VZN-HW0171240;         VZN-HW0171251;         VZN-HW0177024;         VZN-HW0168426;         VZN-HW0171251;         VZN-HW0177024;         VZN-HW0174394;         VZN-HW0176581;         VZN-HW01734394;         VZN-HW0176581;         VZN-HW01734394;         VZN-HW0176581;         VZN-HW0173422;         VZN-HW0170172;         VZN-HW0173513;         VZN-HW0174896;         VZN-HW0173177;         VZN-HW0174896;         VZN-HW0173177;         VZN-HW0174896;         VZN-HW0173177;         VZN-HW0174896;         VZN-HW0173177;         VZN-HW0176672;         VZN-HW0173177;         VZN-HW0176672;         VZN-HW0173107;         VZN-HW0176672;         VZN-HW0172889;         VZN-HW0172869;         VZN-HW0176672;         VZN-HW0172889;         VZN-HW0172869
[1d] determine at least an aspect of a policy based on a user input obtained through a user interface of the wireless end-user device or based on information from a network element, the policy to be applied if the service usage activity is the background activity, the policy at least for controlling the service usage activity;	HW0169149; VZN-HW0170627; VZN-HW0170151; VZN-HW0171347).  The Accused Instrumentalities "determine at least an aspect of a policy based on a user input obtained through a user interface of the wireless end-user device or based on information from a network element, the policy to be applied if the service usage activity is the background activity, the policy at least for controlling the service usage activity."  For example, Samsung's devices, including the Samsung Galaxy S22, run the Android Operating System, which include an interface which allow users to specify multiple aspects of policies based on user input in various settings (e.g., enabling/disabling Data Saver, Power Saver, Adaptive Battery features, as well as enabling/disabling policies for specific applications) for controlling service usage activities. See, e.g., https://www.verizon.com/smartphones/samsung-galaxy-s22/:

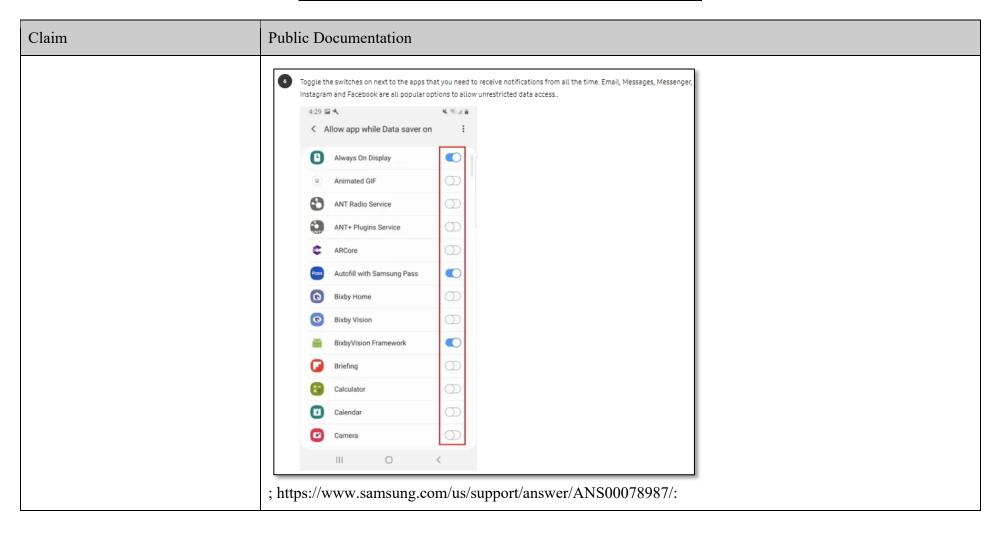
Performance
Bluetooth Y, BT 5.2
Processor Snapdragon 8 Gen 1 Mobile Platform, Octa-Core, 2.99GHz, 2.4GHz, 1.7GHz
Storage 128GB/256GB (ROM) + 8GB (RAM)
OS Android 12 (S OS)
Expandable Memory No
Hotspot Y, (3G : 5 devices, 4G/5G : 10 devices)
Security Fingerprint, face lock
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Claim	Public Documentation		
	https://www.verizon.com/support/knowledge-base-236117/:		
	Samsung Galaxy S21 5G / Galaxy S21 Ultra 5G - Manage Data Usage		
	NOTE		
	Data usage info provided by the device may differ from actual usage. For data usage info provided by Verizon, refer to the My Verizon website.		
	For a better understanding of how data is used, check out this <u>video</u> .		
	To control data usage on your account, refer to <u>Verizon Smart Family™</u> .		
	<ol> <li>From a Home screen, swipe up from the center of the display to access the apps screen.</li> <li>→ These instructions only apply to <u>Standard mode</u> and the default <u>Home screen layout</u>.</li> </ol>		
	2. Navigate:Settings ∅ → Connections.		
	3. Tap <b>Data usage</b> then do any of the following:		
	Turn Data saver off     a. Tap <b>Data saver</b> .		
	b. Tap the Data saver switch to turn on ♥○ or off ○○.  → Data saver must be turned off to use Mobile Hotspot.		
	; https://www.samsung.com/us/support/answer/ANS00079018/:		

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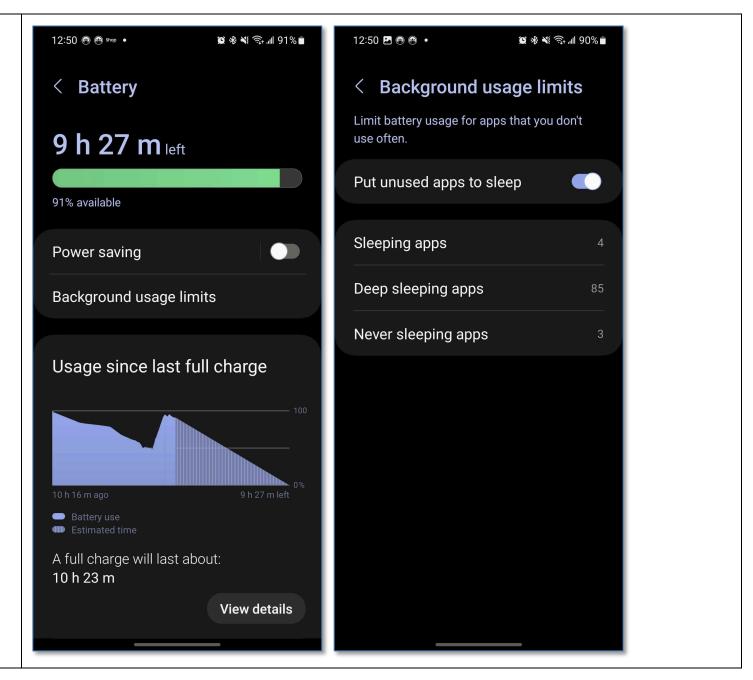




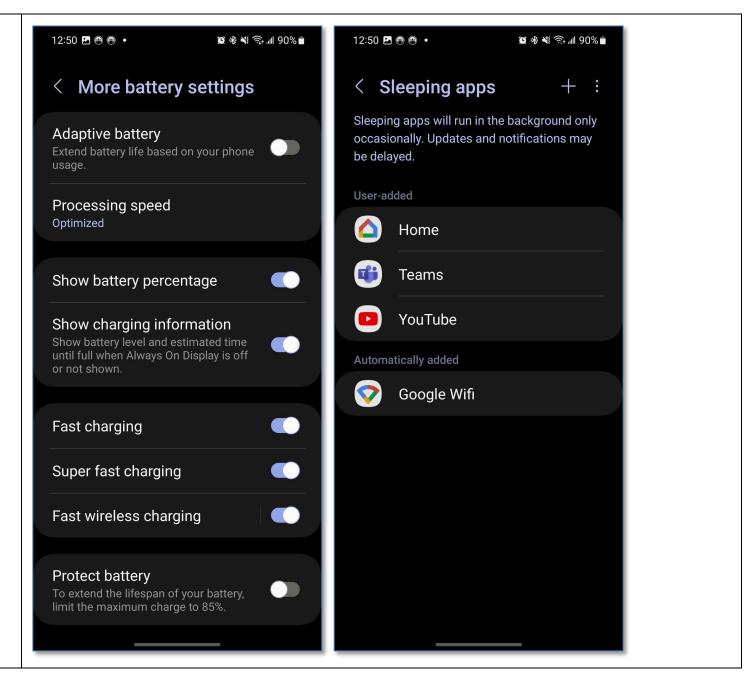


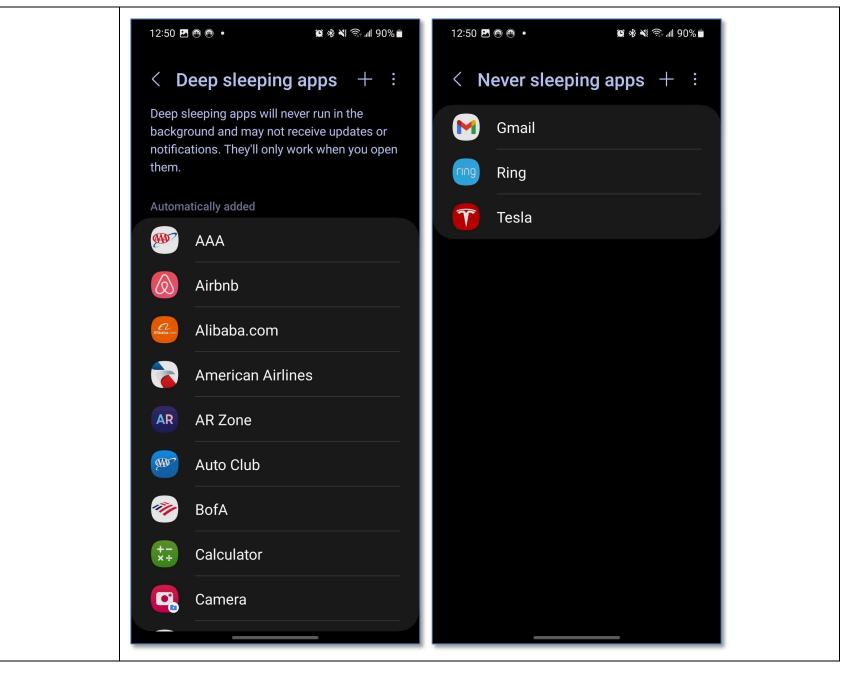
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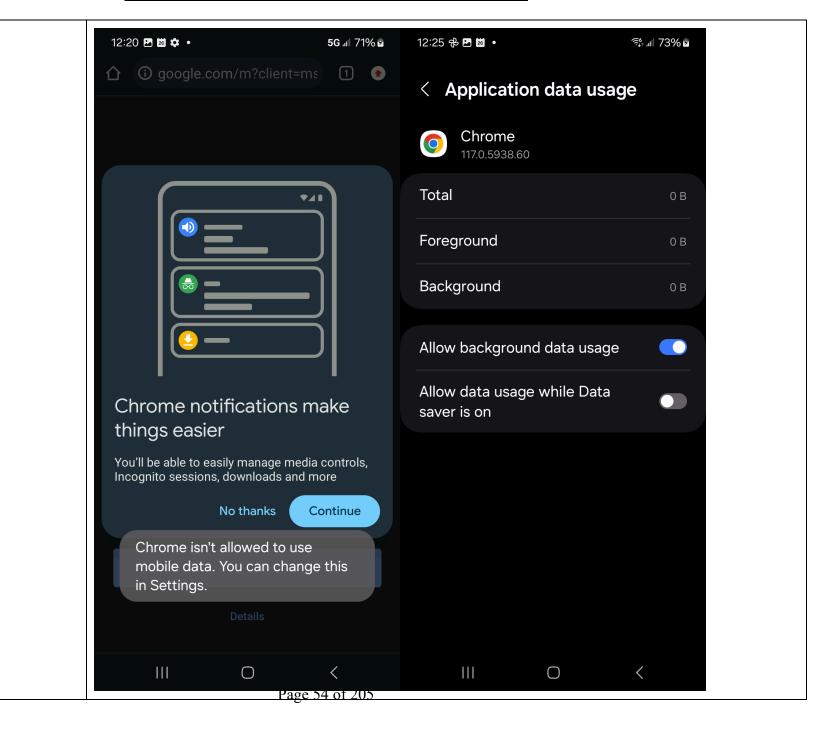
Claim	Public Documentation		
	Power saving mode		
	<b>Note:</b> Using Power saving mode can affect app and device performance. Some tasks and features may take longer to complete or update. Additionally, apps running in the background may not receive updates or send you notifications when Power saving mode is enabled.		
	Before you turn in for the night, change your phone's power mode. This will decrease your phone's performance and save battery life.		
	1. Navigate to and open Settings, and then tap Battery and device care.  Choose additional limits to save battery when		
	<ul> <li>2. Tap Battery, and then tap Power saving.</li> <li>3. Tap the switches next to your desired settings or customizations.</li> <li>Turn off Always On Display</li> </ul>		
	4. Finally, tap the <b>switch</b> at the top of the screen to activate Power saving mode.		
	You will not be able to adjust the settings once the mode is enabled. If you want to change any of the settings, you'll need to temporarily disable Power saving mode.		
	see also the exemplary screenshots below:		

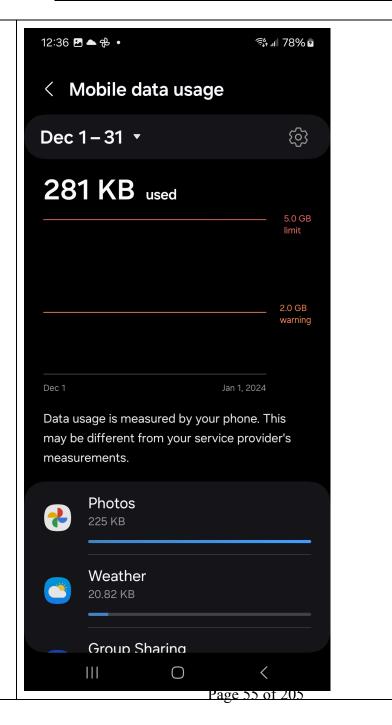


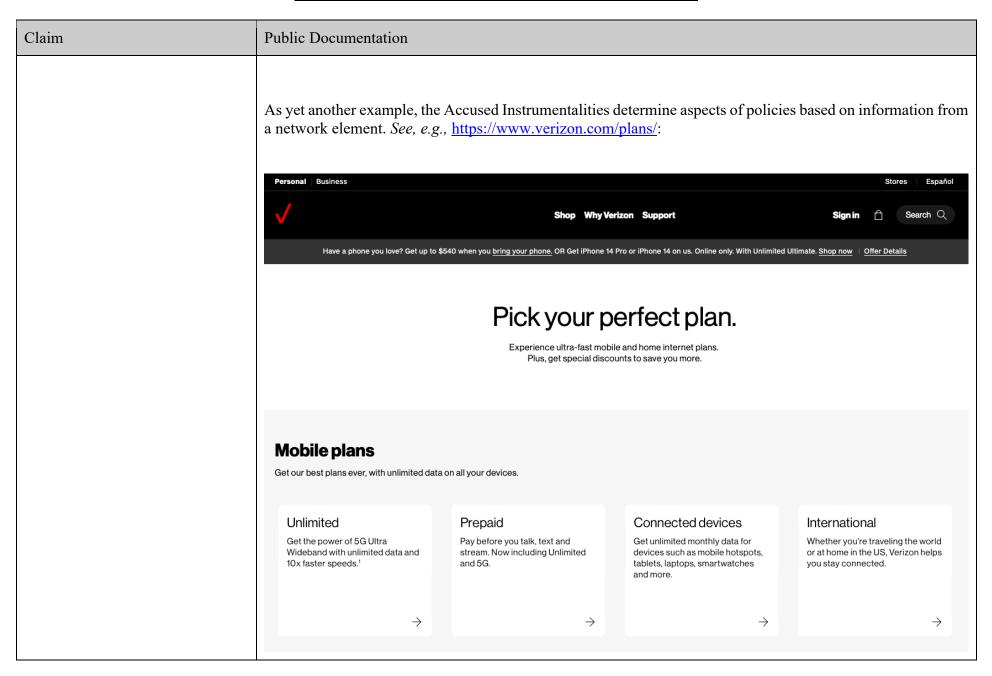
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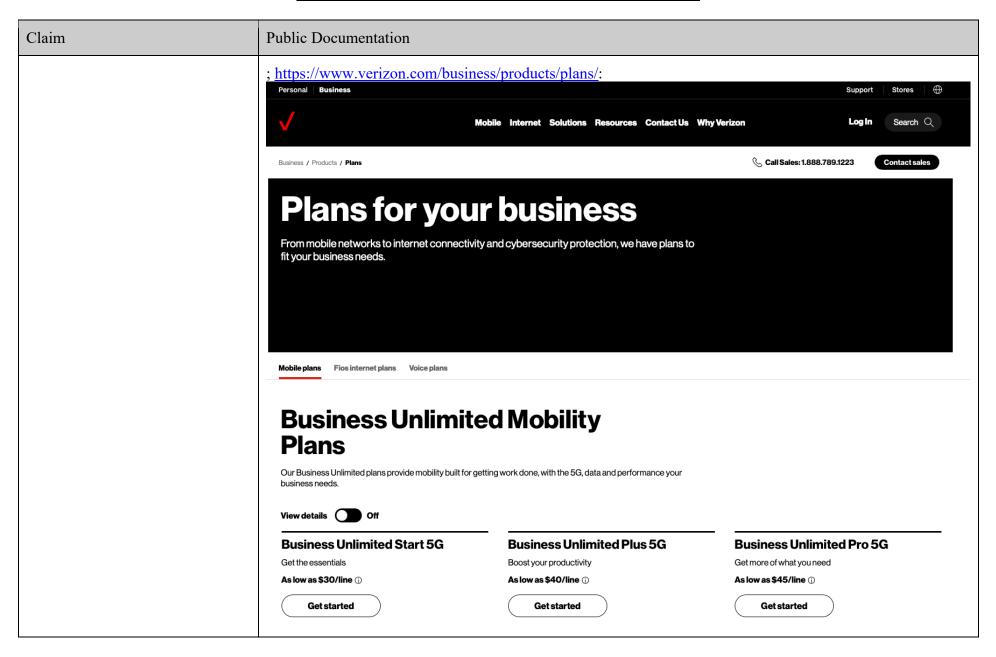


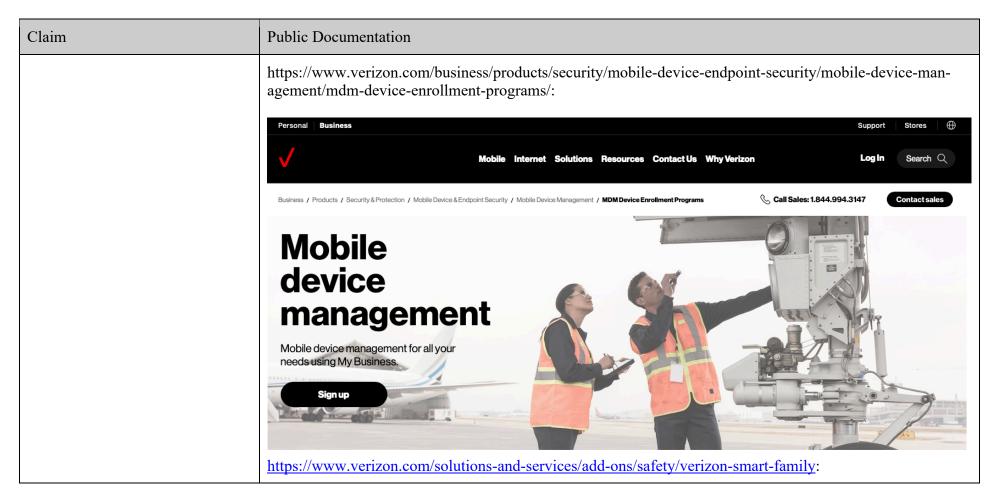


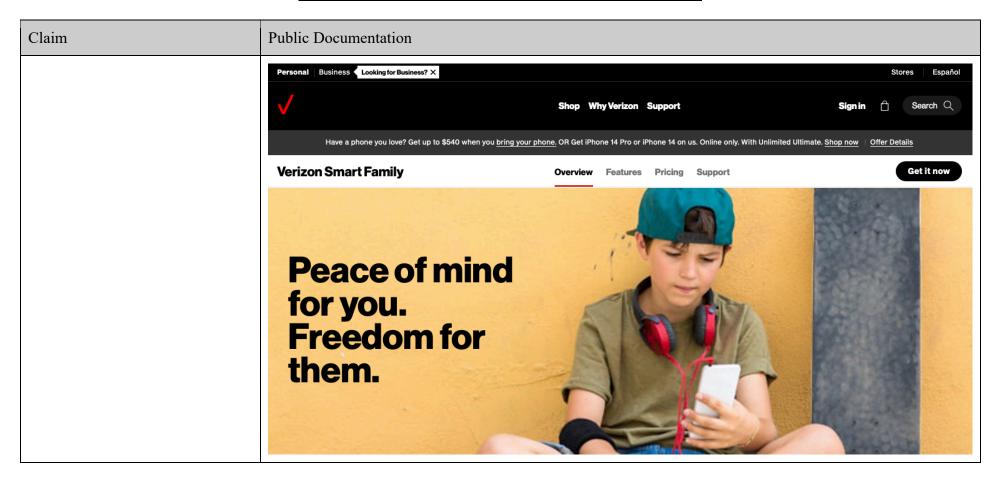












Claim	Public Documentation		
	Block it Out	Trusted contacts only	Cut back screen time
	Keep certain apps and sites blocked until your kid is ready.	Make sure they're only texting and chatting with contacts you've approved. Learn more about setting Trusted Contacts by visiting: https://www.verizon.com/support/how-to-use-verizon-smart-family/	Turn off the web during school hours, bedtime or dinner time so they can focus on what matters most.
	Know where they are	Pick me up	View their driving or
	Location tracking keeps tabs on your child's phone and sends alerts when they arrive at their destination.	Kids can request and share location with their parents.	passenger activity  Keep your mind at ease whether your kids are on the bus, carpooling or driving.
	; <a href="https://www.verizon.com/support/knowledge-base-206963/">https://www.verizon.com/support/knowledge-base-206963/</a> ; <a href="https://www.verizon.com/support/verizon-smart-family-faqs/">https://www.verizon.com/support/verizon-smart-family-faqs/</a> ;		

What Verizon Smart Family features are available without downloading the Verizon Smart Family Companion app on my child's device?

Certain features are only available if the <u>Verizon Smart Family Companion app</u> is installed on your child's smartphone and paired with the Verizon Smart Family app on your device.

#### Without pairing, you can:

- View call and text activity
- Set time restrictions on texts, calls and data usage\*
- Set data limits\*
- Set text, call and purchase limits
- Get access to the device's network location

Note: Network location accuracy may vary up to a few miles.

#### You must pair to:

- Set content filters
- Monitor web and app activity
- Pause internet access
- Set time restrictions on Wi-Fi usage
- Locate family members and set location alerts with the best location accuracy
- Use the location check-in feature, where family members can send you their precise location when they arrive at their destination
- Use the Pick Me Up feature that lets your child send a request for a ride to a parent line

Claim	Public Documentation			
	https://developer.android.com/about/versions/pie/android-9.0:			
	Data cost sensitivity in JobScheduler			
	Beginning in Android 9, JobScheduler can use network status signals provided by carriers to improve the handling of network-related jobs.			
	Jobs can declare their estimated data size, signal prefetching, and specify detailed network requirements.  JobScheduler then manages work according to the network status. For example, when the network signals that it is congested, JobScheduler might defer large network requests. When on an unmetered network, JobScheduler can run prefetch jobs to improve the user experience, such as by prefetching headlines.			
	When adding jobs, make sure to use <pre>setEstimatedNetworkBytes()</pre> , <pre>setPrefetch()</pre> , and <pre>setRequiredNetwork()</pre> when appropriate to help JobScheduler handle the work properly. When your job executes, be sure to use the <pre>Network</pre> object returned by <pre>JobParameters.getNetwork()</pre> . Otherwise you'll implicitly use the device's default network which may not meet your requirements, causing unintended data usage.			
	; <a href="https://developer.android.com/training/basics/network-ops/reading-network-state">https://developer.android.com/training/connectivity/network-access-optimization</a> ; <a href="https://developer.android.com/reference/android/net/NetworkCapabilities">https://developer.android.com/reference/android/net/NetworkCapabilities</a> .			
	See also, e.g., VZN-HW0000220 (and the Verizon requirements plans/documents referenced therein, as well as similar Verizon Requirement Plan(s), e.g., VZN-HW0177206; VZN-HW0175764; VZN-HW017547; VZN-HW0175706; VZN-HW0176298; VZN-HW0174414; VZN-HW0175852; VZN-HW0175684; VZN-			
	HW0175615; VZN-HW0177896; VZN-HW0174579; VZN-HW0176039; VZN-HW0176619; VZN-HW0175530; VZN-HW0174481; VZN-HW0176225; VZN-HW0174810; VZN-HW0177800; VZN-			
	HW0174672; VZN-HW0175151; VZN-HW0176639; VZN-HW0174543; VZN-HW0175659; VZN-HW0176530; VZN-HW0174593; VZN-HW0178394; VZN-HW0174828; VZN-HW0175450; VZN-HW0176204; VZN-HW0176982; VZN-HW0176005; VZN-HW0175549; VZN-HW0178430; VZN-			
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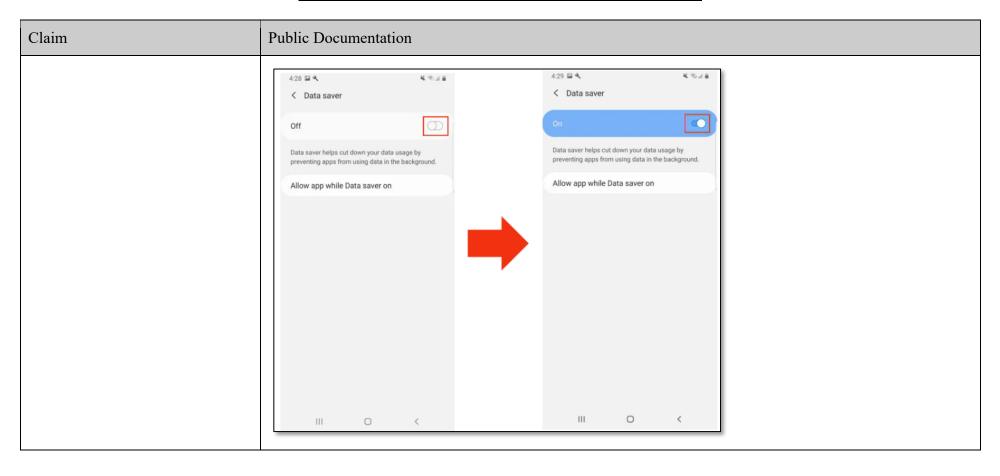
# Case 2:23-cv-00352-JRG-RSP Document 63-6 Filed 05/01/24 Page 64 of 84 PageID #: 1101 HIGHLY CONFIDENTIAL – ATTORNEYS' EYES ONLY

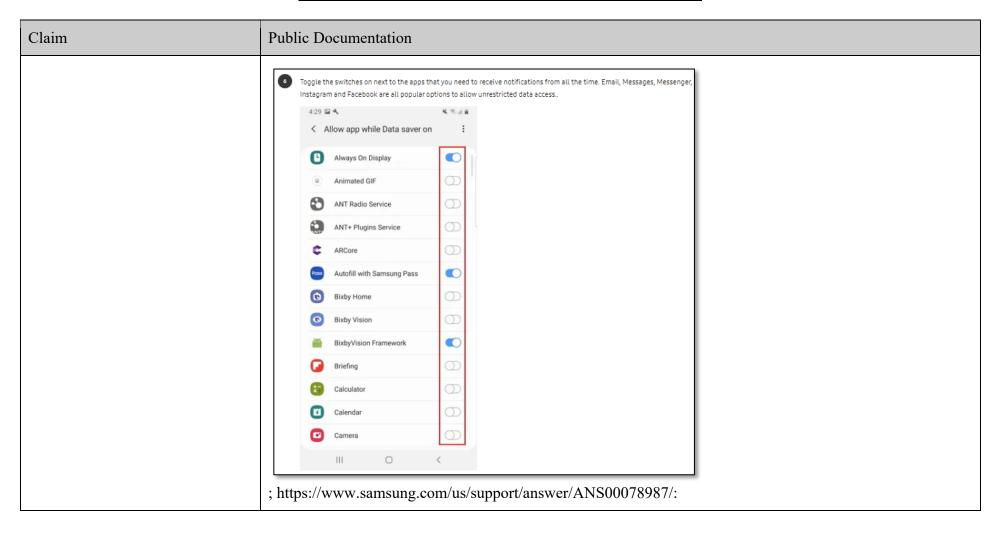
Claim	Public Documentation			
	HW0177919;         VZN-HW0177231;         VZN-HW0170855;         VZN-HW0173155;         VZN-HW0169753;         VZN-HW0169753;         VZN-HW0170876;         VZN-HW0173388;         VZN-HW0175252;         VZN-HW0171269;         VZN-HW0177977;         VZN-HW0170140;         VZN-HW0171240;         VZN-HW0171240;         VZN-HW0171040;         VZN-HW0171251;         VZN-HW0171040;         VZN-HW0171251;         VZN-HW0177024;         VZN-HW0174394;         VZN-HW0176581;         VZN-HW0173422;         VZN-HW017072;         VZN-HW0173513;         VZN-HW0174896;         VZN-HW0173177;         VZN-HW0173626;         VZN-HW0173177;         VZN-HW0172626;         VZN-HW0168153;         VZN-HW0168467;         VZN-HW0168153;         VZN-HW0176672;         VZN-HW0173107;         VZN-HW0176672;         VZN-HW0173107;         VZN-HW0169032;         VZN-HW0172889;         VZN-HW0168903;         VZN-HW0168903;         VZN-HW0168925;         VZN-HW0168925;         VZN-HW0168925;         VZN-HW017240;         VZN-HW0174270;         VZN-HW0172082;         VZN-HW0172082;         VZN-HW0173375;         VZN-HW0168541;         VZN-HW0169588;         VZN-HW0169588	VZN- VZN- VZN- VZN- VZN- VZN- VZN- VZN-		
[1e] and if it is determined that the service usage activity is the background activity, apply the policy.	The Accused Instrumentalities comprise "and if it is determined that the service usage activity is the background activity, apply the policy."  For example, Samsung's devices, including the Samsung Galaxy S22, run the Android Operating System, which applies the policy to background service usage activity. See, e.g., https://www.verizon.com/smartphones/samsung-galaxy-s22/:			

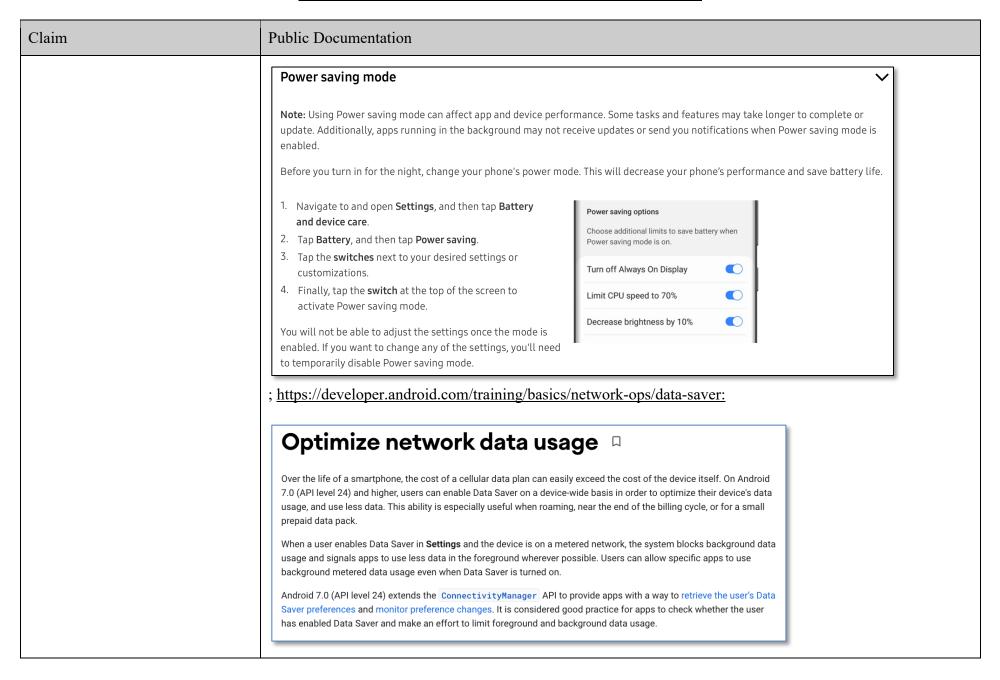
Performance	
Bluetooth Y, BT 5.2	
Processor Snapdragon 8 Gen 1 Mobile Platform, Octa-Core, 2.99GHz, 2.4GHz, 1.7GHz	
Storage 128GB/256GB (ROM) + 8GB (RAM)	
OS Android 12 (S OS)	
Expandable Memory No	
Hotspot Y, (3G : 5 devices, 4G/5G : 10 devices)	
Security Fingerprint, face lock	
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Claim	Public Documentation
	https://www.verizon.com/support/knowledge-base-236117/:
	Samsung Galaxy S21 5G / Galaxy S21 Ultra 5G - Manage Data Usage
	NOTE  • Data usage info provided by the device may differ from actual usage. For data usage info provided by Verizon, refer to the My Verizon website.
	□ For a better understanding of how data is used, check out this <u>video</u> .      To control data usage on your account, refer to <u>Verizon Smart Family</u> .
	<ol> <li>From a Home screen, swipe up from the center of the display to access the apps screen.         → These instructions only apply to <u>Standard mode</u> and the default <u>Home screen layout</u>.     </li> <li>Navigate: Settings</li></ol>
	3. Tap <b>Data usage</b> then do any of the following:  • Turn Data saver off  a. Tap <b>Data saver</b> .
	b. Tap the Data saver switch to turn on  or off  .  → Data saver must be turned off to use Mobile Hotspot.
	; <a href="https://www.samsung.com/us/support/answer/ANS00079018/">https://www.samsung.com/us/support/answer/ANS00079018/</a> :

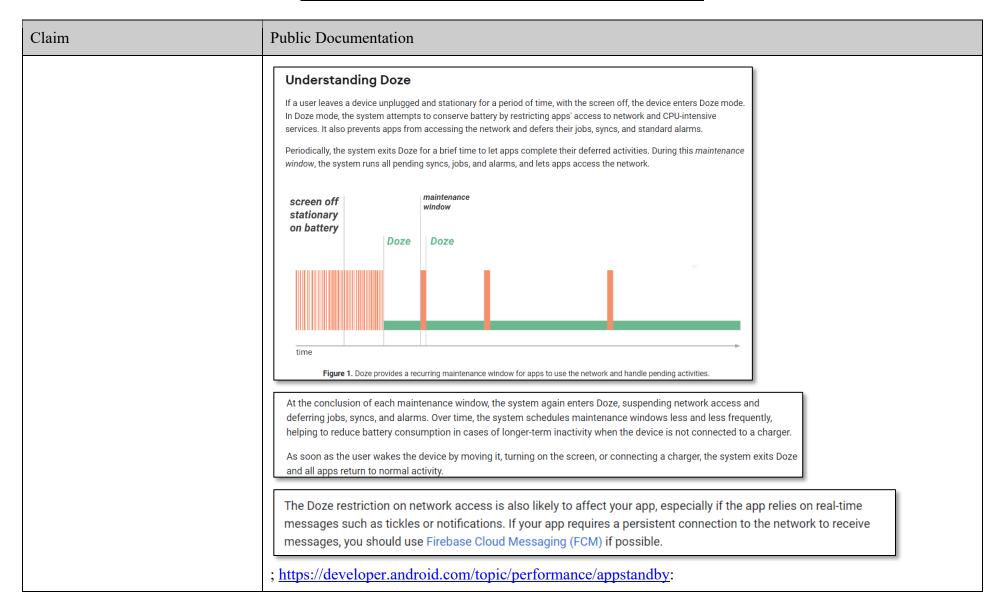
Claim	Public Documentation	
	Turn Data saver on or off	
	Data saver prevents some apps from sending or receiving data in the background. So rest assured, you're not wasting any precious data.	
	Navigate to and open Settings, and then tap     Connections.  12.45	
	Tap Data usage, tap Data saver, and then tap the     switch next to Turn on now.	
	3. If there are still some apps you'd like to run in the	
	background, you can set them as exceptions. Tap  Allowed to use data while Data saver is on at the	
	bottom of the screen. Angry Birds	
	<ul> <li>4. Tap More options (the three vertical dots) and choose Show system apps or Show allowed apps first to narrow down the list.</li> <li>5. Finally, tap the switch(es) next to your desired app(s).</li> </ul>	
	; https://www.samsung.com/ae/support/mobile-devices/android-pie-what-is-the-data-saver-feat	ure/:







Claim	Public Documentation
	Check data saver preferences  On Android 7.0 (API level 23) and higher, apps can use the ConnectivityNanager: API to determine what data usage restrictions are being applied. The _gethestrictBackgroundStatus() method returns one of the following values:  ### RESTRICT_BACKGROUND_STATUS_DISABLED  Data Saver is disabled.  #### RESTRICT_BACKGROUND_STATUS_ENABLED  The user has enabled Data Saver for this app. Apps should make an effort to limit data usage in the foreground and gracefully handle restrictions to background data usage.  ###################################



## App Standby Buckets --

Android 9 (API level 28) and higher support **App Standby Buckets**. App Standby Buckets help the system prioritize apps' requests for resources based on how recently and how frequently the apps are used. Based on app usage patterns, each app is placed in one of five priority **buckets**. The system limits the device resources available to each app based on which bucket the app is in.

### **Priority buckets**

The system dynamically assigns each app to a priority bucket, reassigning the apps as needed. The system may rely on a preloaded app that uses machine learning to determine how likely each app is to be used, and assigns apps to the appropriate buckets. If the system app is not present on a device, the system defaults to sorting apps based on how recently they were used. More active apps are assigned to buckets that give the apps higher priority, making more system resources available to the app. In particular, the bucket determines how frequently the app's jobs run, and how often the app can trigger alarms. These restrictions apply only while the device is on battery power; the system does not impose these restrictions on apps while the device is charging.



**Note:** Every manufacturer can set their own criteria for how non-active apps are assigned to buckets. You should not try to influence which bucket your app is assigned to. Instead, focus on making sure your app behaves well in whatever bucket it might be in. Your app can find out what bucket it's currently in by calling <a href="UsageStatsManager.getAppStandbyBucket()">UsageStatsManager.getAppStandbyBucket()</a>.

#### The buckets are:

- 1. Active: App is currently being used or was very recently used.
- 2. Working set: App is in regular use.
- 3. Frequent: App is often used, but not every day.
- 4. Rare: App is not frequently used.
- 5. Restricted: App consumes a great deal of system resources, or may exhibit undesirable behavior.

In addition, there's a special **never** bucket for apps that have been installed but have never been run. The system imposes severe restrictions on these apps.

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Claim	Public Documentation
	; <a href="https://developer.android.com/topic/performance/power/power-details">https://developer.android.com/topic/performance/power/power-details</a> :
	Power management restrictions
	As described in Power management, the system can impose power restrictions on apps for a number of reasons. The following table outlines the current restrictions. These restrictions do not apply while the device is charging.
	In each case, the most restrictive applicable setting is the one that takes effect. For example, if Battery Saver is active and an app is in the Rare bucket, the more stringent App Standby Buckets restrictions on Firebase Cloud Messaging (FCM) are applied.

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Setting	Jobs *	Alarms	Network †	Firebase Cloud Messaging §	
User Restricts Background Activity					
Restrictions enabled:	Never	Never	No restriction	No restriction	
Doze					
Doze active:	Deferred to window	Regular alarms: Deferred to window Inexact while-idle alarms: Limited to 1 per 9 minutes  Exact while-idle alarms: Limited to 72 per hour	Deferred to window	High priority: No restriction  Normal priority: Deferred to window	
App Standby Buckets (by bucket)				Prior to Android 13 (API Level 33)	
Active:	No restriction	No restriction	No restriction	No restriction	
Working set:	Limited to 10 minutes every 2 hours	Limited to 10 per hour	No restriction	No restriction	
Frequent:	Limited to 10 minutes every 8 hours	Limited to 2 per hour	No restriction	High priority: 10/day	
Rare:	Limited to 10 minutes every 24 hours	Limited to 1 per hour	Disabled	High priority: 5/day	
Restricted:	Once per day	One alarm per day, either an exact alarm or an inexact alarm	Disabled	High priority: 5/day	
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Claim	Public Documentation
	; https://developer.android.com/topic/performance/background-optimization; https://developer.android.com/reference/android/app/job/JobScheduler; https://developer.android.com/guide/background/persistent; https://developer.android.com/guide/components/activities/activity-lifecycle:

## **Activity-lifecycle concepts**

To navigate transitions between stages of the activity lifecycle, the Activity class provides a core set of six callbacks: onCreate(), onStart(), onResume(), onPause(), onStop(), and onDestroy(). The system invokes each of these callbacks as the activity enters a new state.

Figure 1 presents a visual representation of this paradigm.

As the user begins to leave the activity, the system calls methods to dismantle the activity. In some cases, the activity is only partially dismantled and still resides in memory, such as when the user switches to another app. In these cases, the activity can still come back to the foreground.

If the user returns to the activity, it resumes from where the user left off. With a few exceptions, apps are restricted from starting activities when running in the background.

The system's likelihood of killing a given process, along with the activities in it, depends on the state of the activity at the time. For more information on the relationship between state and vulnerability to ejection, see the section about activity state and ejection from memory.

Depending on the complexity of your activity, you probably don't need to implement all the lifecycle methods. However, it's important that you understand each one and implement those that make your app behave the way users expect.

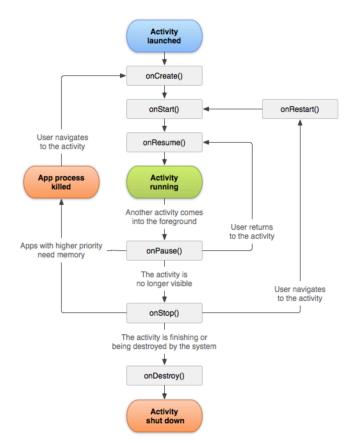
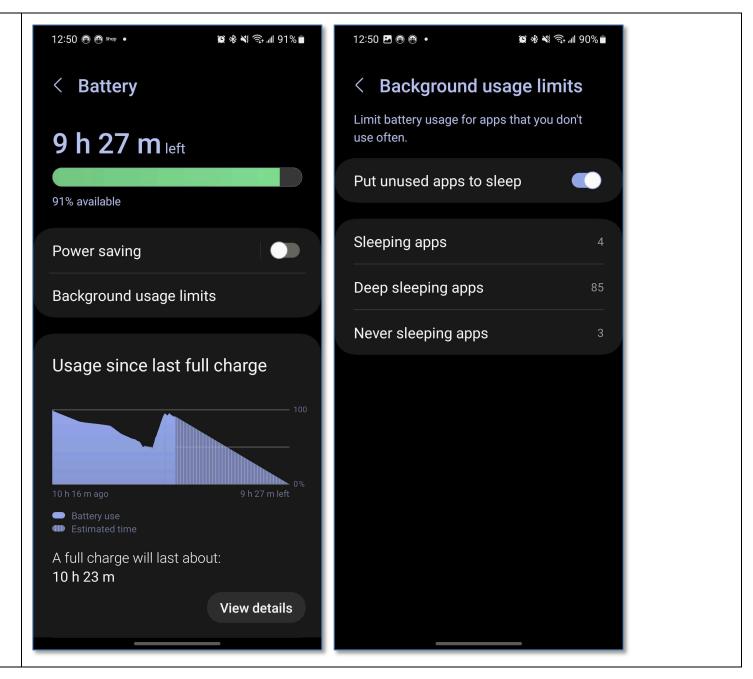
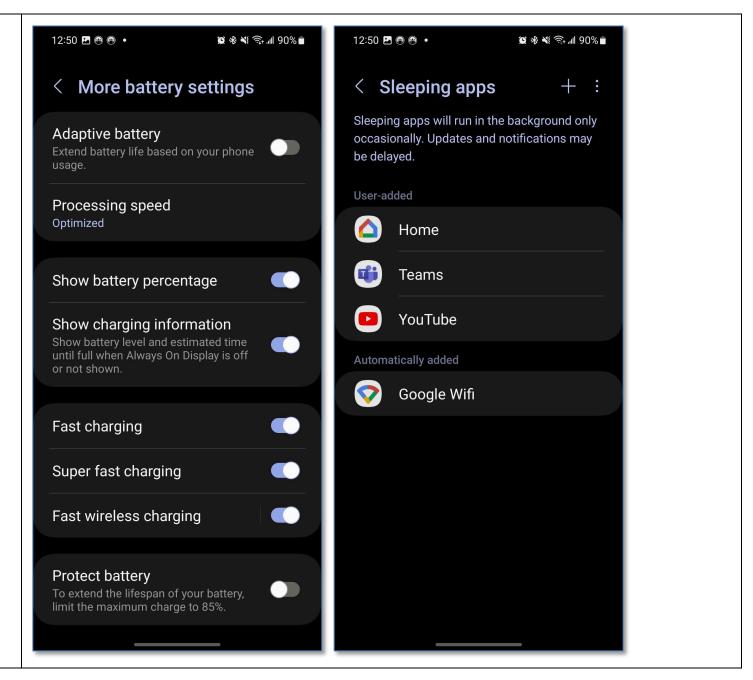


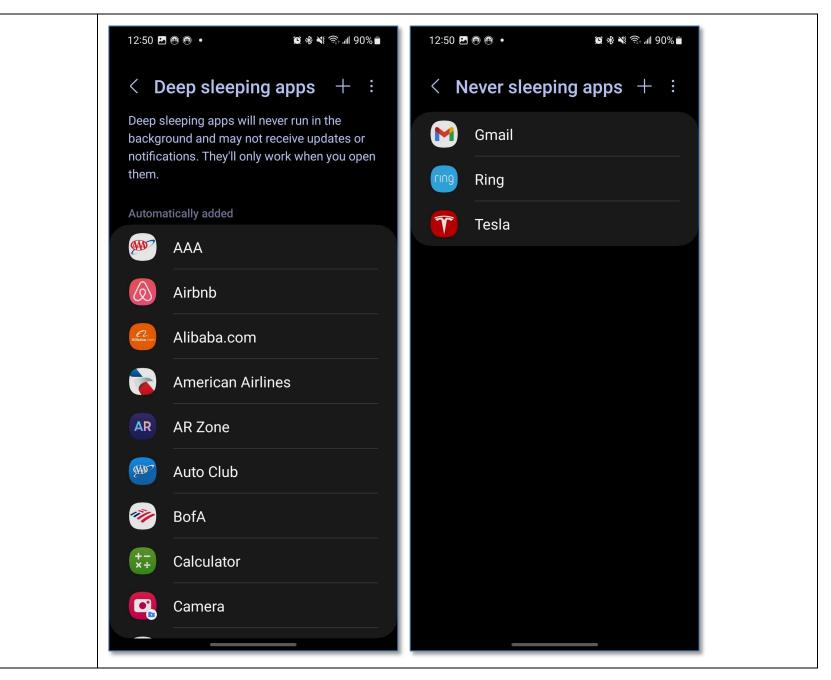
Figure 1. A simplified illustration of the activity lifecycle.

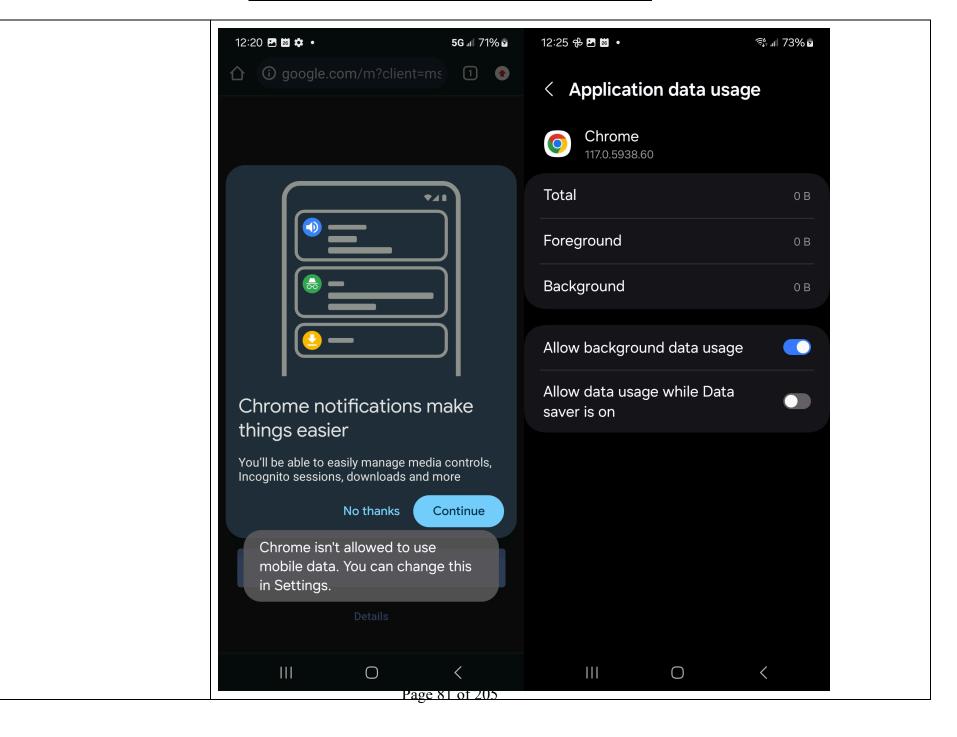
# Case 2:23-cv-00352-JRG-RSP Document 63-6 Filed 05/01/24 Page 78 of 84 PageID #: 1115 HIGHLY CONFIDENTIAL – ATTORNEYS' EYES ONLY

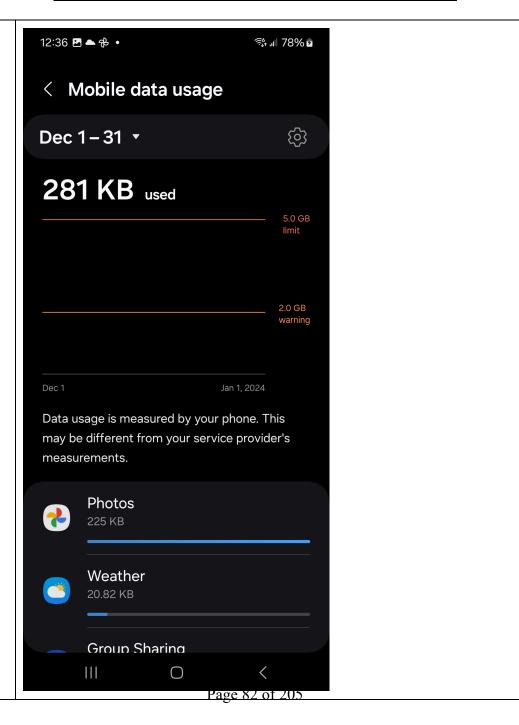
Claim	Public Documentation
	; https://developer.android.com/guide/components/activities/process-lifecycle; https://developer.android.com/guide/background; https://developer.android.com/about/versions/pie/android-9.0; https://developer.android.com/training/basics/network-ops/reading-network-state; https://developer.android.com/training/connectivity/network-access-optimization; https://developer.android.com/reference/android/net/NetworkCapabilities. see also the exemplary screenshots below:











Claim	Public Documentation
	; see also, e.g., <a href="https://www.verizon.com/plans/">https://www.verizon.com/business/products/plans/</a> ; <a href="https://www.verizon.com/business/products/security/mobile-device-endpoint-security/mobile-device-man-agement/mdm-device-enrollment-programs/">https://www.verizon.com/business/products/security/mobile-device-endpoint-security/mobile-device-man-agement/mdm-device-enrollment-programs/</a> ; <a href="https://www.verizon.com/solutions-and-services/add-ons/safety/verizon-smart-family">https://www.verizon.com/solutions-and-services/add-ons/safety/verizon-smart-family</a> ; <a href="https://www.verizon.com/support/knowledge-base-206963/">https://www.verizon.com/support/knowledge-base-206963/</a> ; <a href="https://www.verizon.com/support/knowledge-base-152696/">https://www.verizon.com/support/knowledge-base-152696/</a> ; <a href="https://www.verizon.com/support/knowledge-base-152696/">https://www.verizon.com/support/knowledge-base-152696/</a> ; <a href="https://www.verizon.com/support/verizon-smart-family-faqs/">https://www.verizon.com/support/verizon-smart-family-faqs/</a> .
	See also, e.g., VZN-HW0000220 (and the Verizon requirements plans/documents referenced therein, as well as similar Verizon Requirement Plan(s), e.g., VZN-HW0177206; VZN-HW0175764; VZN-HW0177547; VZN-HW0175706; VZN-HW0176298; VZN-HW0174414; VZN-HW0175852; VZN-HW0175684; VZN-HW0175615; VZN-HW0177896; VZN-HW0174579; VZN-HW0176039; VZN-HW01756619; VZN-HW0175530; VZN-HW0174481; VZN-HW0176225; VZN-HW0174810; VZN-HW0177800; VZN-HW0174672; VZN-HW0175151; VZN-HW0176639; VZN-HW0174543; VZN-HW0175659; VZN-HW0176530; VZN-HW0174593; VZN-HW0176394; VZN-HW0174828; VZN-HW0175450; VZN-HW0176204; VZN-HW0176982; VZN-HW0176005; VZN-HW0175549; VZN-HW0178430; VZN-HW0176376; VZN-HW0178438; VZN-HW0176578; VZN-HW0176376; VZN-HW0175719; VZN-HW0176376; VZN-HW0175638; VZN-HW0173989; VZN-HW0176348; VZN-HW0172610; VZN-HW017030; VZN-HW0170123; VZN-HW0170020; VZN-HW0176096; VZN-HW0173579; VZN-HW0168055; VZN-HW017307; VZN-HW0175801; VZN-HW0171029; VZN-HW0176404; VZN-HW017088; VZN-HW0177231; VZN-HW0171041; VZN-HW0178208; VZN-HW0168144; VZN-HW0171034; VZN-HW0177231; VZN-HW0170855; VZN-HW0173155; VZN-HW0169753; VZN-HW0177251; VZN-HW01775252; VZN-HW0177369; VZN-HW0179777; VZN-HW0170876; VZN-HW0171240; VZN-HW0171261; VZN-HW0171064; VZN-HW0171261; VZN-HW0177977; VZN-HW0170140; VZN-HW0171251; VZN-HW0171261; VZN-HW0171064; VZN-HW0171251;
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